



Legend – Visual Effect

- Site Boundary
- Sector
- ◆ Turbine
- Built Up Area / Rural and Rural Residential Land Use Zonings
- Building
- Watercourse / Natural Drainage
- Lake / Reservoir
- + + + + + Rail
- Main Road / Highway
- Local / Rural Roads
- Natural Vegetation

Visual Effect Levels

- No Effect
- Low
- Moderate
- High

- NOTE (1): Calculation of Visual Effect as per Figures 6.2 - 6.5 takes precedence over values shown on this map.
- NOTE (2): In built-up or unvegetated areas, some or all of the wind farm may be screened by buildings and/or vegetation. This is not taken into account and not represented on this map figure. The actual Visual Effect may therefore be significantly lower than depicted.
- NOTE (3): All buildings were assumed to be dwellings. In reality many would be work sheds and have reduced Visual Effect level. Buildings shown to be used as a guide only. Additional buildings may exist.

Figure 6.6
Visual Effect

NOTE: Areas with potential foreground effects include built up areas and significant stands of vegetation. Additional compilation data sourced from Geoscience Australia has been shown.

Map Datum and Projection Information:
Australian Geodetic Datum 1966
and Australian Map Grid
(Transverse Mercator) Zone 56.

Disclaimer: This Map has been produced for Planning and Development Information Purposes Only. All features shown on this map have not been completely field verified. In some instances the features shown may contain errors, omissions or inaccuracies.



Figure 6.7 | An existing wind farm at Ararat as seen from an adjoining road some 2km away



Figure 6.8 | The wind farm at Ararat as seen from highway some 12km away



Figure 6.9 | Roadside Screening of Wind Farm - Foreground screening adjacent to a road or homestead will achieve screening and visual integration effects.