Sent electronically 8 April 2016

Department of Planning and Environment GPO Box 39 SYDNEY NSW 2001

Dear Sir/Madam

Exhibition of State Significant Development Application (SSD 6960) Construction of Stage 1B Basement, Barangaroo

We are residents of the Stamford on Kent building located on the corner of Kent Street and Gas Lane. Our apartment is located on the western side and at the southern end of the building and overlooks Jenkins Street to the Barangaroo site.

We continue, in principle to be supporters of the re-development of the old wharf site and very much admire the design aspects of what Lend Lease has built to date. However, we have concerns about the ongoing works on the site particularly regarding noise, air quality, contaminates and how these are managed. We made submissions on SSD 6533 and SSD 6617 concerning remediation works at Barangaroo South and Hickson Road.

Given the proximity of the Stage 1B Basement to our home we are concerned about the impact of noise and vibration on our amenity during the construction of the basement. We note that the 2.4 metre solid hoarding / noise barrier (Appendix K 2.5) is unlikely to mitigate noise to apartments such as ours that look down on the construction site from an elevated position on Kent Street. Noises may also be magnified by reflections from the Towers in Barangaroo South.

We understand that noise measuring does not usually take into account the tonal characteristics of noise where they include prominent tones that increase the perceptibility of a noise. As outlined in our previous submissions we are able to speak from firsthand experience that the use of certain equipment, especially generators or self powered lighting on the site has been the source of significant sleep deprivation for us.

In general we are not objecting to the Application but we believe the proponent must undertake noise control measures to mitigate construction noise and vibration, especially any equipment that has to operate overnight.

Yours faithfully

David and Lorraine Sketch