

A



G U I D E

T O

T H E

POWERHOUSE



W elcome ...

The Powerhouse is Australia's largest museum complex ... and it is filled with experiences in science, technology, decorative arts and social history.

Twenty-five major exhibitions explore five themes – ‘creativity and Australian achievement’, ‘everyday life in Australia’, the ‘decorative arts’, ‘bringing people together’ and ‘science, technology and people’.

They look at the past, the present and the future and aim to entertain and inform. The Powerhouse has something for everyone.



Where to start

This guide is designed to help you find your way around the Powerhouse.

Ask at the **reception desk** inside the main entrance about guided tours and audio tours... or consult the touch screens in the entrance area and near the lifts on levels 2 and 3 for more information.



What's on

There is a lively program of activities including films, talks, performances and demonstrations running every day in the exhibitions, theatres, learning centre and courtyard. Pick up the *What's on* bulletin from the reception desk or look for the touch screens and noticeboards around the building.



Facilities and services

The shop is located on level 4 past the cloaking desk. It has a wide range of quality goods, many unique to the Powerhouse.

Food is available at the Powerhouse. You can choose from the Switch Cafe on level 5 or the outdoor kiosk in the Grace Bros Courtyard on level 2. They are marked on the maps.

For **group visits** there is a range of services available. Phone 217 0222 for information and bookings. School groups must book in advance.

Audio tours are available at the reception desk inside the main entrance.

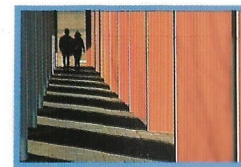
Guided tours can be booked in advance and are available in several languages including sign language; and an FM tour-guide system is available for the hearing impaired.

A **curatorial service** including tours and object identification is available. Inquire at the reception desk.



For **disabled visitors** there are special services and facilities. Ask at the reception desk for information and the *Guide for disabled visitors* leaflet.

Wheelchairs and strollers are available at the cloaking desk.

This guide is available in several community languages and Japanese.



Things not to do

- Sorry, no eating, drinking or smoking in the Powerhouse.
- Please **do not touch** objects  unless you see this symbol 



Creativity and A

Recollections takes
museum. Many of the
and there are a few

Creativity – the
sponsored by Coca-Cola
multi-media installation
human creativity. A

Locomotive No 1, see :
creations in *The world*

Locomotive No 1 tells the first train in NSW conversations between 100 years ago.

Australian by des
takes you behind the
Learn about the desi

Australian achievement
years of Australian
technology and the a

Everyday life in

Australian commu
find out about the Ab

Perouse and the first
to Australia through

'... never done' —
home sponsored by

1880s bush hut to a su
the creativity and
Australian homes.

The Kings cinem
Union Cinemas is lik
 the 1930s. See memo
 foyer and enjoy new
 time.

Photography

You must obtain permission before you can take photographs in the Powerhouse. Further information and permission slips are available at the reception desk. No flashes allowed. Suitable film is available at the shop.



Sponsors and benefactors

As well as the major contributions from exhibition sponsors, the Powerhouse has received significant support from:

Australian Geographic Society • The Boeing Company • CoDesign • Coles Myer Ltd • Hughes Aircraft Company • Intermec • Johnson & Johnson Australia Pty Ltd • Matchbox Toys Pty Ltd • Microsoft Pty Ltd • Mojo MDA Group Limited • Reader's Digest Services Pty Ltd • Rockwell International Corporation • State Rail — Passenger Services • Technology Restoration Society • Visual Arts/Craft Board of the Australia Council • Wedgwood Australia Limited • 3M Australia Pty Ltd.

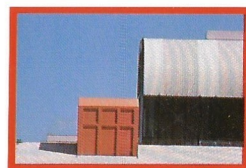
(as at August 1988)



Become a member

Join thousands of others who support the Powerhouse. Members of the Powerhouse enjoy a wide range of special events and privileges as well as the delight of participating in the life of the Powerhouse.

If you wish to join, inquire at the reception desk.



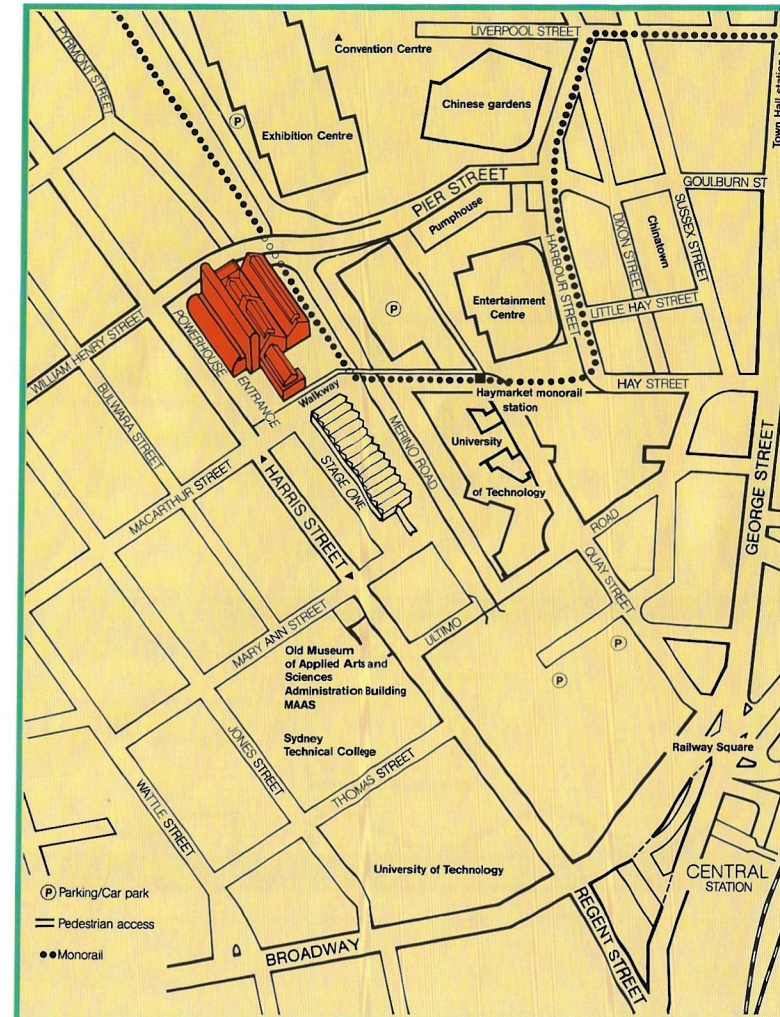
Opening hours 10.00 am to 5.00 pm daily, closed Christmas Day and Good Friday.

Location 500 Harris Street, Ultimo, Sydney (corner Macarthur St).

Postal address PO Box K346 Haymarket, NSW 2000, Australia.

Phone (02) 217 0111.

Powerhouse hotline recorded information (02) 11600.



For more information on how to get to the Powerhouse phone the **Powerhouse hotline**.

Creativity and Australian achievement

Recollections takes you back to our old museum. Many of the objects are old favourites and there are a few surprises.

Creativity — the human experience sponsored by *Coca-Cola Bottlers, Sydney* is a multi-media installation where you can discover human creativity. And on the ramp near Locomotive No 1, see some wonderful and weird creations in *The world of creativity*.

Locomotive No 1 tells you about the history of the first train in NSW and lets you eavesdrop on conversations between passengers from over 100 years ago.

Australian by design sponsored by *AWA* takes you behind these all-Australian designs. Learn about the designers and their work.

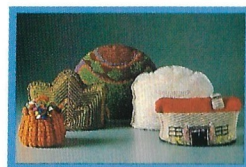
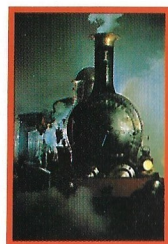
Australian achievement shows you over 200 years of Australian achievements in science, technology and the arts.

Everyday life in Australia

Australian communities is where you can find out about the Aboriginal community at La Perouse and the first reactions of new arrivals to Australia through their own words.

'... never done' — women's work in the home sponsored by *Rheem* moves from an 1880s bush hut to a suburban 1920s kitchen. See the creativity and hard work of women in Australian homes.

The Kings cinema sponsored by *Greater Union Cinemas* is like going to the pictures in the 1930s. See memorabilia in the art deco style foyer and enjoy news and feature films of the time.



Brewing and pubs sponsored by *Tooth & Co Limited* tells the story of Tooth & Co, once NSW's largest brewer. Learn how to brew beer and discover pub culture.

Pills and potions sponsored by *WH Soul Pattinson & Co* lets you look into an 1880s dispensary and compare 'modern' advertising displays of the 1930s.

Science technology and people

The Boulton and Watt engine sponsored by *Toshiba* a lasting reminder of the Industrial Revolution is brought back to life.

The steam revolution sponsored by *The Sydney County Council* takes you into the world of steam. Discover how steam revolutionised the world and touched the lives of millions.

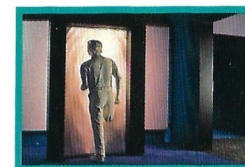
Experimentations is where you can see science in action and discover by doing. Everyday life is full of questions ... it's your chance to experiment and find some of the answers.

The information machine sponsored by *IBM Australia Limited* looks at the age of computers. Where did they come from? What do they do? How do they affect our lives? Become informed in our 'machine'.

Mind and body sponsored by *Wellcome Australia* spans the medicinal to the magical. You can see some of the old and new approaches to getting — and staying — well.

Decorative arts

Style sponsored by *State Bank* looks at changes and revivals in decorative arts from 1700.



A free hand lets you see the materials and the tools used by Australian crafts over the years.

Childhood — a world of toys shows the clothes, toys and wares that made childhood a special time.

Lace — a study century shows a lace collection in drawings and photographs. Study sessions can be held.

Take a seat takes you to a familiar object. Follow the history of the 20th century.

Sounds musical shows instruments from many different times and places.

Bringing people together

Communication

explores the ways we communicate meaning ... the way we wear, the technology we use, everything we do.

Transport sponsored by *Toyota* transport has shaped our lives from a baby carriage to a car.

Space — beyond the earth *Toyota* takes you into the future of space exploration.

Little wheels is a collection of miniature models of yesteryear's cars.

Design a jet fighter *Boeing Corporation* is a challenge and display.



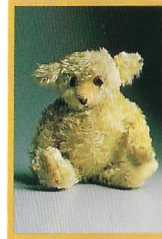
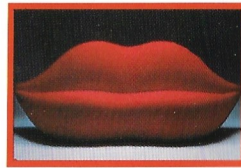
A free hand lets you discover the people, the materials and the trends that have influenced Australian crafts over the last 40 years.

Childhood – a world apart looks at the clothes, toys and ways of teaching that have made childhood a special time.

Lace – a study centre displays our extensive lace collection in drawers which you can open. Study sessions can be arranged by appointment.

Take a seat takes a new perspective on a familiar object. Follow chair design through the 20th century.

Sounds musical spans 350 years of musical instruments from many countries and cultures.



Bringing people together

Communication *sponsored by Toyota* explores the ways we convey messages and meaning ... the way we talk, the clothes we wear, the technology we use ... almost everything we do.

Transport *sponsored by Toyota* shows how transport has shaped the pattern of our lives ... from a baby carriage to a flying boat!

Space – beyond this world *sponsored by Toyota* takes you into the past, present and future of space exploration.

Little wheels is a history of transport in miniature. See over 1600 Matchbox toys from models of yesteryear to flash hot rods.

Design a jet fighter *sponsored by Northrop Corporation* is a challenging computer game and display.



G U I D E

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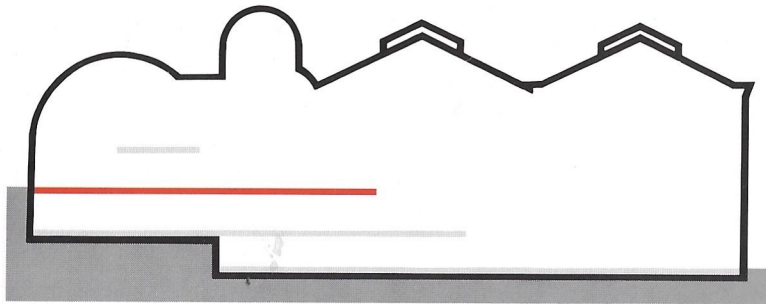
T H E

POWERHOUSE



LEVEL 4

ENTRANCE



Creativity and Australian achievement

1. Recollections
2. Creativity — the human experience *sponsored by Coca-Cola Bottlers, Sydney*
3. Locomotive No 1
4. Australian by design *sponsored by AWA*
5. Australian achievement
- 6a. Creativity beam

Everyday life in Australia

- 6b. Australian communities (under ramp)

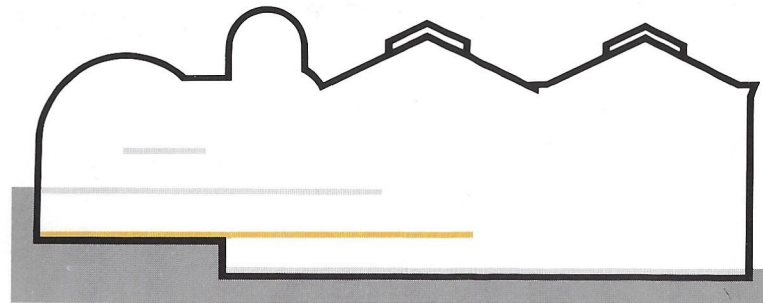
Science technology and people

7. The Boulton and Watt engine *sponsored by Toshiba*

Decorative arts

8. Style *sponsored by the State Bank*

LEVEL 3



Everyday life in Australia

9. '... never done' — women's work in the home *sponsored by Rheem*
10. Brewing and pubs *sponsored by Tooth & Co Limited*
11. The Kings cinema *sponsored by Greater Union Cinemas*
12. Pills and potions *sponsored by W H Soul Pattinson & Co*

Science technology and people

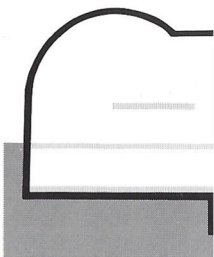
13. The steam revolution *sponsored by The Sydney County Council*

Decorative arts

14. A free hand

Facilities and services

LEVEL 2



Science technology and people

15. Experimentation
16. The industrial revolution *Australia*
17. Mind and matter *Australia*

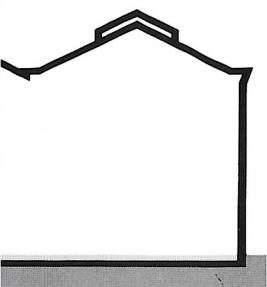
Decorative arts

18. Childhood
19. Lace — the art of the needle
20. Take a walk
21. Sounds of the city

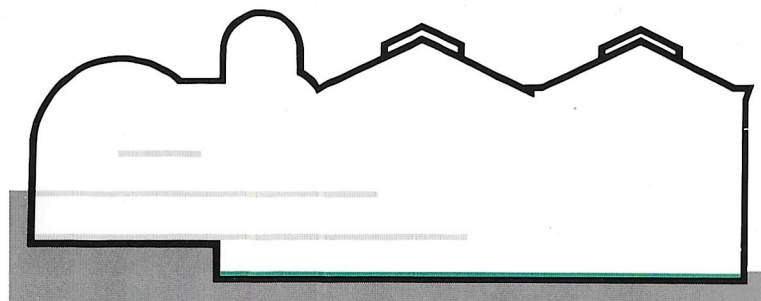
Bringing people together

22. Community
23. Transport
24. Space — the art of the city *by Toy*
25. Little vintages *sponsored by (mezzanine)*

Facilities and services



ork in the home
d by Tooth
d by Greater Union
by W H Soul
le
red by



■ **Science technology and people**

15. Experimentations
16. The information machine *sponsored by IBM Australia Limited*
17. Mind and body *sponsored by Wellcome Australia*

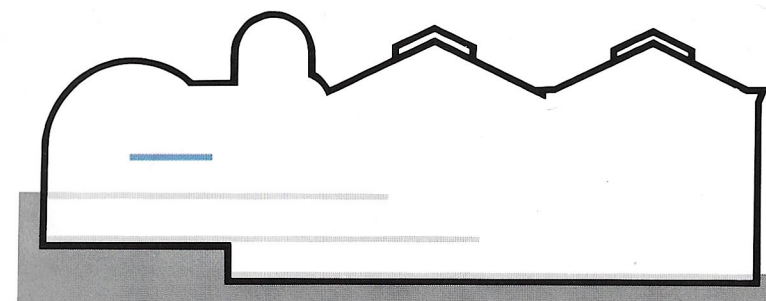
■ **Decorative arts**

18. Childhood — a world apart
19. Lace — a study centre
20. Take a seat
21. Sounds musical

■ **Bringing people together**

22. Communication *sponsored by Toyota*
23. Transport *sponsored by Toyota*
24. Space — beyond this world *sponsored by Toyota*
25. Little wheels and Design a jet fighter *sponsored by Northrop Corporation* (mezzanine) entry via lifts on level 2

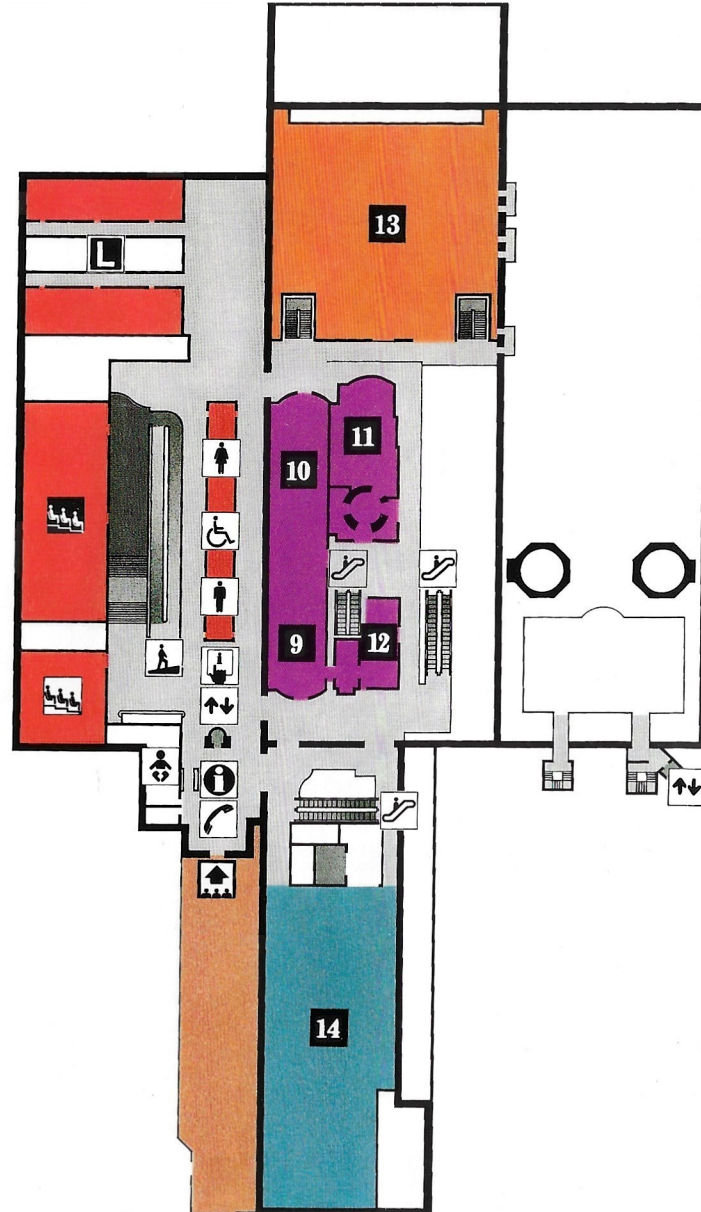
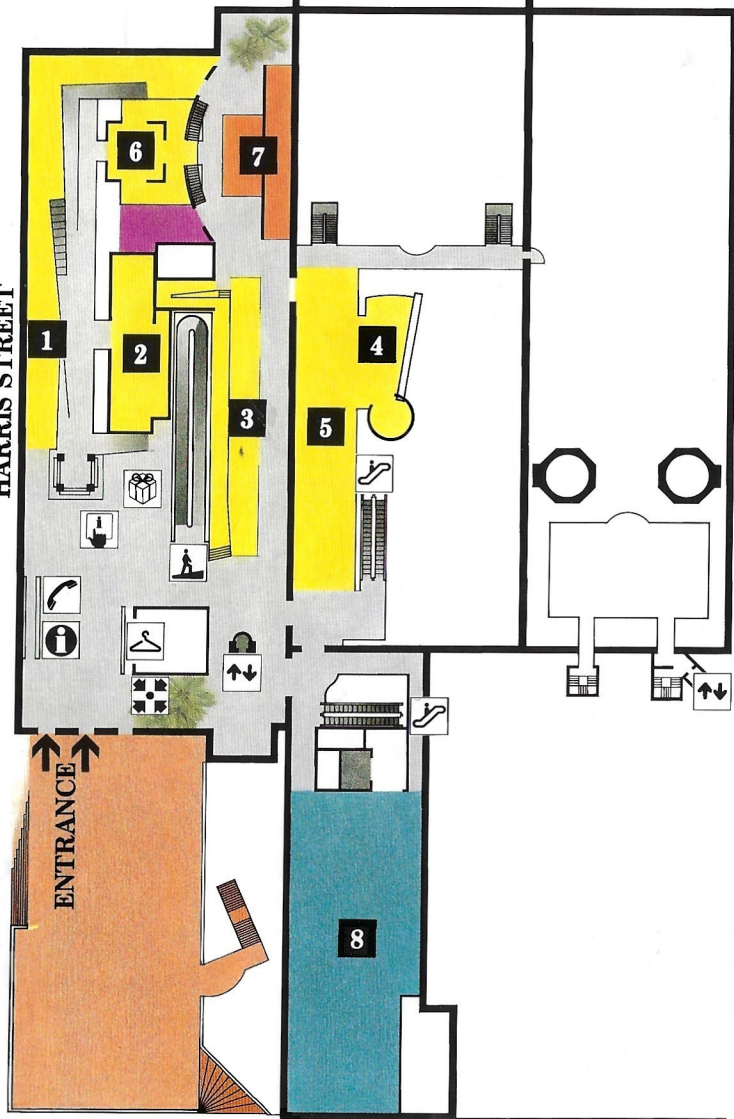
■ **Facilities and services**



26. Museum of Applied Arts and Sciences administrative offices.

■ **Facilities and services**

HARRIS STREET



Shop



Tour starting point



Touch-screen information



Cloaking



Reception desk



Telephone



Babies room



Group entry point



Coles Theatre



Target Theatre



K mart Learning Centre






Kiosk





les Theatre
rget Theatre
mart Learning Centre

 Kiosk

 Escalators
 Lift
 Ramps

 Cafe

Toilets  male
 female
 disabled