



**NEPEAN STAGE 2**

**SCHEMATIC DESIGN INTERIOR PRESENTATION**



Design Concept

———— Tower 1 Recap

# Tower 1 Concept Recap

SENSORY LANDSCAPE PALETTE *of the blue mountains*

THEMATIC RESPONSE AND COLOUR TRANSLATION

**CREATING A UNIQUE IDENTITY**  
The design intent is to create a unique visual identity for the floor and assist intuitive way finding. equally to create a unique sense of place with graphics that could potentially inform the design of way finding elements and other art projects

**DOMINANT/NEUTRAL PALETTE**  
The material palette is generally mid to dark in colour tones, with warm materials, colours, furnishings and textures intended to produce a natural identity. With its natural palette of finishes derived from the blue mountains we want to provide a calming and inviting environment for all.

**HIGHLIGHT & EMPHASIS PALETTE**  
**4 KEY COLOUR-WAYS**  
Secondary spaces and rooms can be detailed as a range of rich vibrant materials and colours to remind one of the calm and cool natural landscapes.

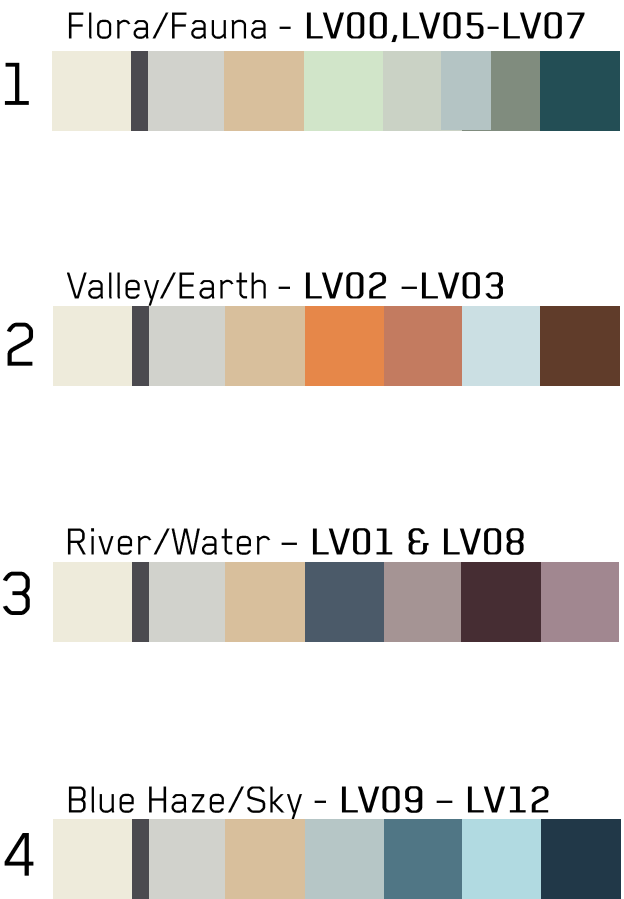
	DOMINANT/NEUTRAL	HIGHLIGHT/EMPHASIS 4 KEY COLOURWAYS	ART/ GRAPHICS TBC	SIGNAGE
1		Flora/Fauna -LV00, LV05-07 		
2		Valley/Earth - LV02 -LV03 		
3		River/Water - LV01 & LV08 		
4		Blue Haze/Sky - LV09 - LV12 		

# Tower 1 Concept Recap

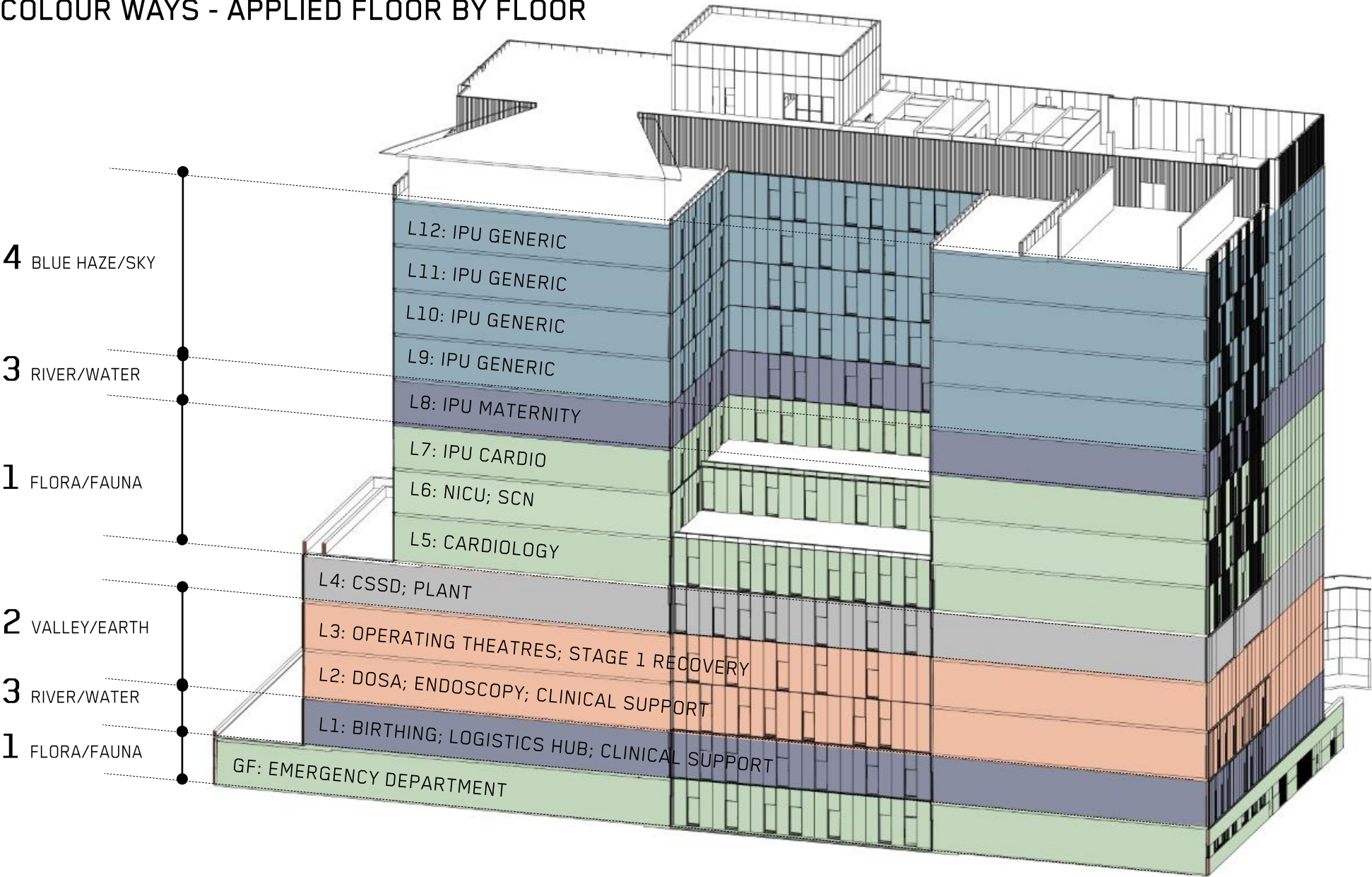
SENSORY LANDSCAPE PALETTE *of the blue mountains*

COLOURWAYS – APPLICATION AT A DEPARTMENTAL/FLOOR BY FLOOR LEVEL

4 COLOUR WAYS



4 COLOUR WAYS - APPLIED FLOOR BY FLOOR





Design Concept

———— **Tower 2 Proposed**



Design Concept

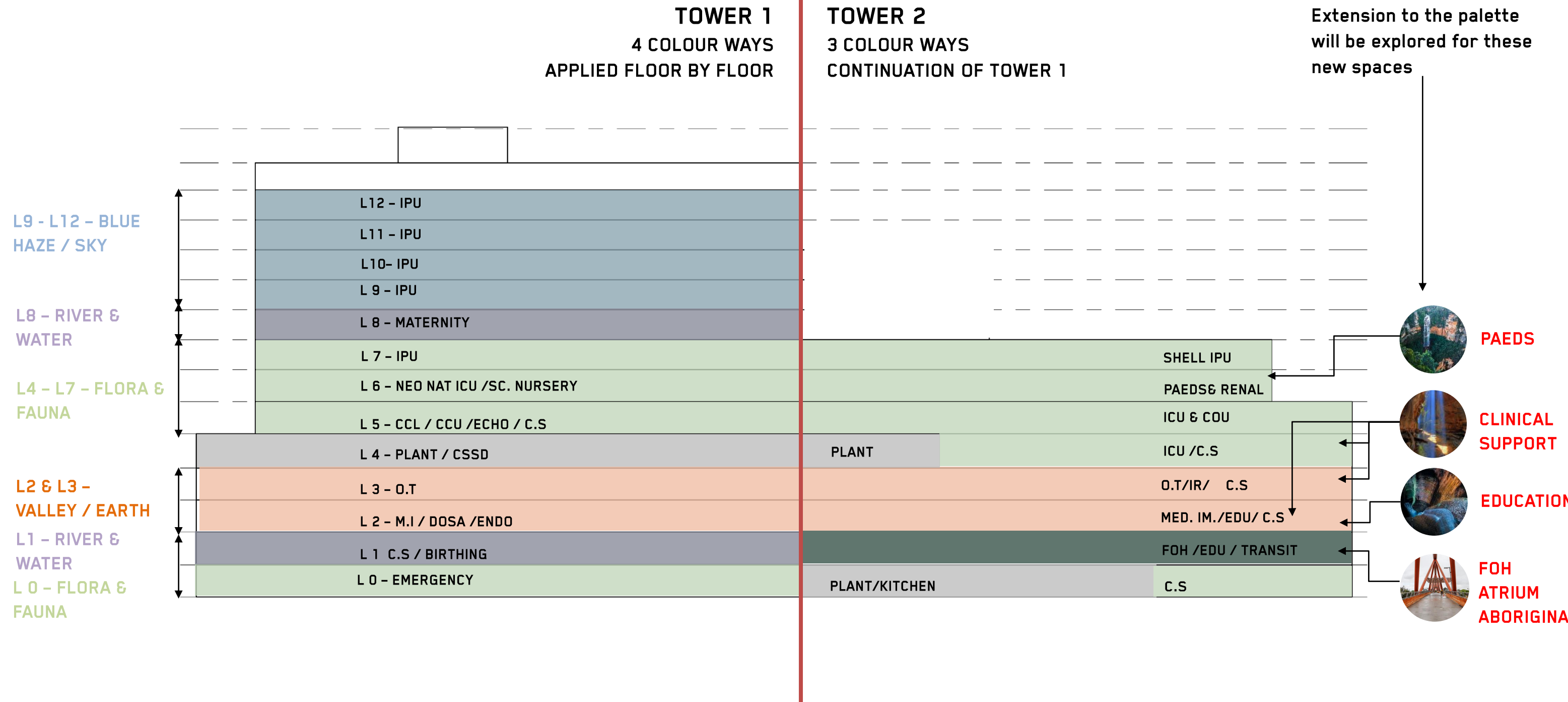
## —— Tower 2 Proposed





# Tower 1 & Tower 2

## Colour Palette Application Extended



## —— Tower 2 Proposed Concept

The **elements** and **sensory** landscape of the *blue mountains* is our **inspiration** for developing an interior **palette** for the hospital campus.

+

Tower 2 extends upon this concept with heightened focus on **creating a sense of place** inspired by **landmarks** of the *nepean region*





# Tower 2 Interior Concept

THE PHILOSOPHY FOR THE INTERIOR DESIGN IS TO CREATE AN INTERNAL ENVIRONMENT THAT WILL READ AS AN **EXTENSION** OF THE NEPEAN TOWER 01 WHILST PROVIDING UNIQUE IDENTITY & CHARACTER TO THE NEW TYPE OF SPACES THAT **CONNECT TO THE NATURAL ENVIRONMENT** AND THE **COMMUNITY**

THE *Blue Mountains Landmarks* IS OUR INSPIRATION FOR DEVELOPING AN INTERIOR PALETTE FOR THE NEW KEY SPACES OF TOWER 02 AND INFORM THE CHARACTER OF EACH SPACE. THIS WILL ALSO INFORM THE SIGNAGE AND ART/CUTLIURAL OVERLAY.

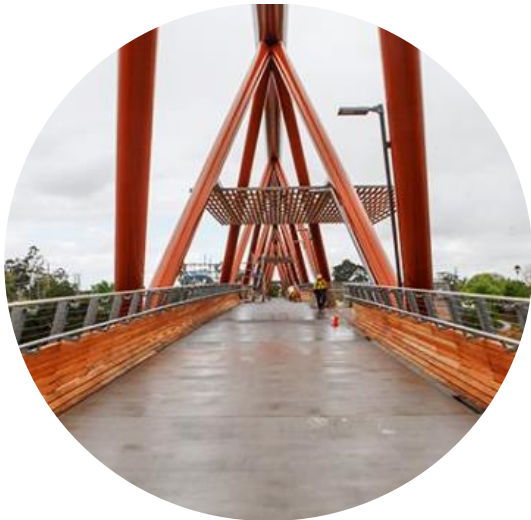
- **FRONT OF HOUSE** – INSPIRED BY LANDMARK ‘**YANDHAI BRIDGE-NEPEAN RIVER**’
- **EDUCATION SPACES** - INSPIRED BY LANDMARK ‘**CLAUSTRAL CANYON**’
- **PAEDEATRICS DEPARTMENT** - INSPIRED BY LANDMARK ‘**CLIFFTOP WALK**’
- **CLINICAL SUPPORT/WORKPLACE SPACES-** WILL EXTEND UPON THE ASSOCIATED FLOOR SCHEME (VALLEY EARTH OR FLAURA & FAUNA) TO ENSURE CLEAR WAYFINDING, AND VARIETY ACROSS SPACES. EACH SPACE WILL EXTEND UPON THE PALETTE THROUGH VARIETY OF MATERIALITY, TEXTURE, LIGHTING, GRAPHICS AND VOLUME TO SUIT THE UNIQUE FUNCTION OF THE SPACE AND PROVIDE A UNIQUE IDENTITY THAT SITS COMFORTABLY WITHIN THE GREATER LEVEL SCHEME.

**CLINICAL SPACES** WILL CARRY THROUGH THE ASSOCIATED SCHEME OF THE TOWER 01 LEVEL TO ENSURE A COHESIVE APPROACH TO CLINICAL SPACES AND CLEAR WAYFINDING.

THE CONCEPT AIMS TO CREATE AN INTERIOR ENVIRONMENT OF **COMFORT AND FAMILIARITY** BY CONNECTING TO THE PLACE. THE INTERIOR PALETTE WILL BRING WARMTH THROUGH TEXTURES AND TONES, WHILE ALSO CONNECTING TO ITS EXTERIOR ENVIRONMENT. APPLICATION OF PATTERNS, FORMS AND COLOURS WILL DEFINE SPACE AND BRING INTEREST TO THE DESIGN. PATTERNS AND FORMS WILL REPRESENT PLACE AND AID IN NAVIGATION THROUGH OUT THE SPACE. THIS IS ALSO LINKED WITH THE WAYFINDING STRATEGY TO DEFINE PARTICULAR SPACES SUCH AS RECEPTIONS, STAFF BASES, LIFTS AND DEPARTMENTAL ENTRY POINTS.

REFERENCING INDIGENOUS HISTORY IN MEANINGFUL WAYS AND EMBEDDING ART INTO ARCHITECTURE IS FULLY INTEGRAL TO THE INTERIOR STRATEGIC APPROACH AND HONOUR THE DARUG, GUNDUNGARRA AND WIRADJURI, THE TRADITIONAL CUSTODIANS OF THE LAND COVERED BY THE NEPEAN BLUE MOUNTAINS.

**YANDHAI BRIDGE-NEPEAN RIVER**  
‘CONNECTION/LINKING ELEMENT’  
‘SENSE OF PLACE’  
‘A NEW FRONT DOOR’



FRONT OF HOUSE

**CLAUSTRAL CANYON**  
‘SENSE OF DISCOVERY/EVER  
EVOLVING’



EDUCATION

**CLIFFTOP WALK**  
‘ACTIVE/ENERGETIC/PHYSICAL  
CONNECTION TO THE EXTERNAL’



PAEDS

**VALLEY/EARTH &  
FLORA/FAUNA**  
‘VARIETY/CHOICE &  
UNIQUE IDENTITY’



CLINICAL SUPPORT



# Design Response

*Providing an immersive wellness journey through the Blue Mountains trails and landmarks*

THE EXPERIENTIAL INTERIOR JOURNEY WILL ENHANCE WELLNESS AND INSPIRE THE PATIENT TO A HEALTHY RECOVERY

THE INTERIOR IS IMMERSIVE AND ENGAGING TO ALL HUMAN SENSES AND WILL CONTRIBUTE TO A FASTER RECOVERY:

- SIGHT: VISUAL DELIGHT THROUGH INTEGRATED NATURE AND ARTWORK RELATING TO NATURE
- TOUCH: IMPLEMENTATION OF NATURAL AND TACTILE MATERIALS IN THE PUBLIC SPACE
- SOUND: SOUND OF NATURE TO SUBWAIT AREA FOR A CALMING EXPERIENCE
- TASTE: SUGGESTION FOR HEALTHIER RETAILER: DESIGN TO ENGAGE VISITORS, STAFF AND PATIENTS TO MAKE AN INFORMED AND HEALTHIER CHOICE
- OLFACTIVE: TIMBER RELEASING NATURAL SMELL (CEDAR / TEA TREE EUCALYPTUS) MODEL OF OPERATION FOR AN OLFACTIVE EXPERIENCE

INTEGRATED GREENERY IN PUBLIC SPACES PAVES THE JOURNEY TO RECOVERY AND TO INSPIRE WELLNESS

SUSTAINABLE APPROACH THROUGH MATERIALITY

CONSIDERED MATERIALS THAT ARE DURABLE, ROBUST AND APPROPRIATE FOR THE SPACE, WHILST BRINGING LIFE TO THE INTERIOR

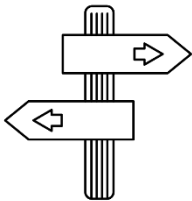




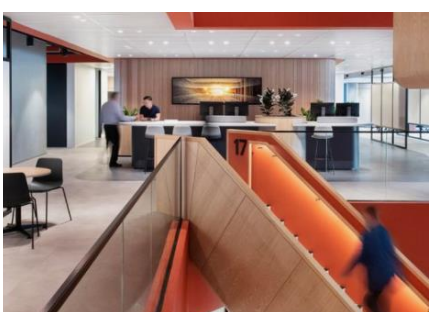
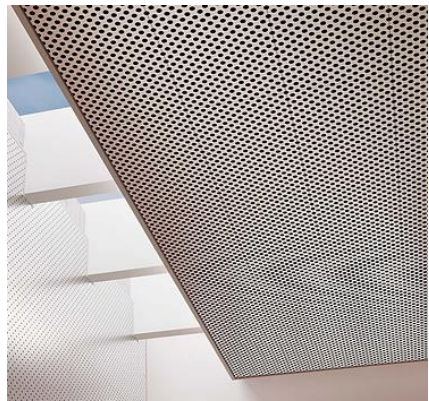
———— Tower 2 Proposed Palette & Materiality

EXTENDED LANDMARK CHARACTERISTICS

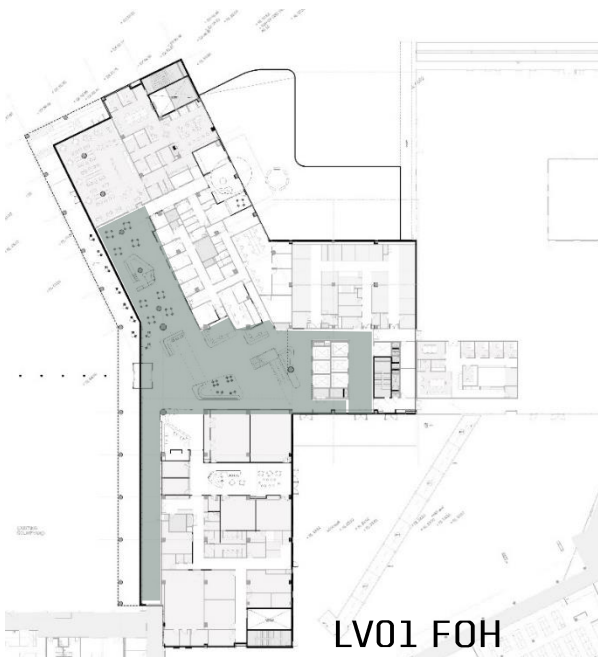
Concept Cues of THE LOOK OUT



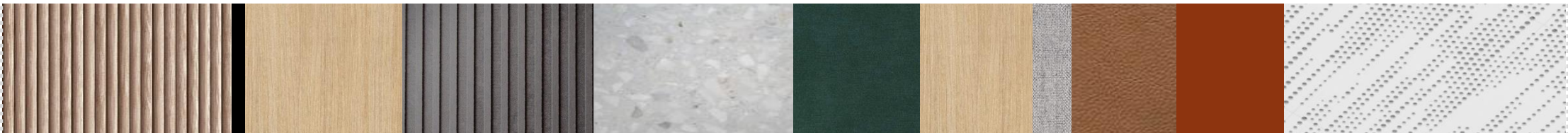
ATRIUM – FRONT OF HOUSE (DESIGN LANGUAGE)



YANDHAI BRIDGE-  
NEPEAN RIVER



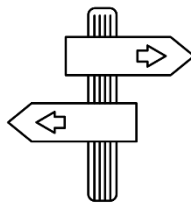
Welcoming  
Warm  
Memorable  
Inspiring  
Calming  
Robust



Palette



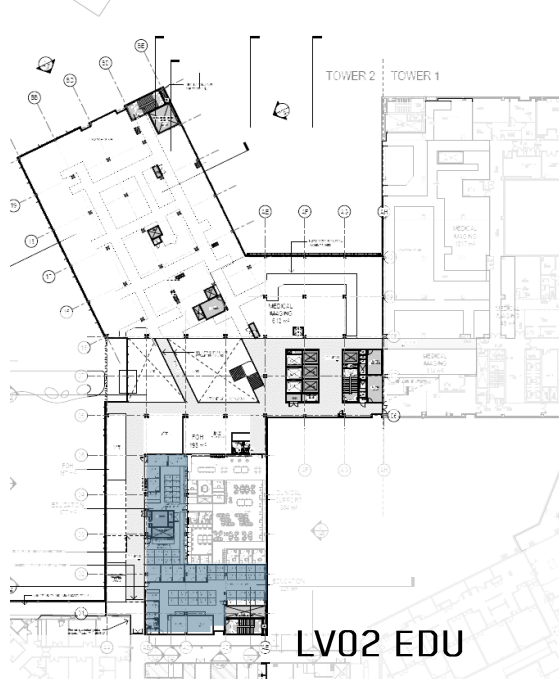
Concept Cues of THE CLAUSTRAL CANYON



EDUCATION SPACES (DESIGN LANGUAGE)



Inspiring  
Energising  
Warm  
Enables focus  
Enables quiet  
concentration

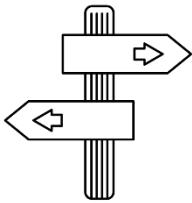


Palette



Design Concept

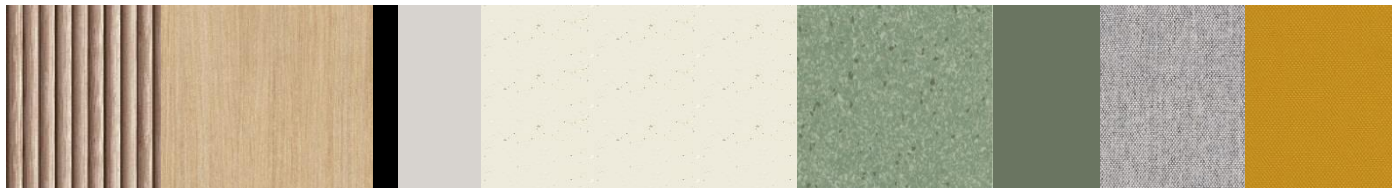
Concept Cues of THE CLIFF TOP WALK



PAEDS - (DESIGN LANGUAGE)



Playful/fun  
Energising  
Explorative  
Soft/comfortable  
Vibrant/fresh  
Warm



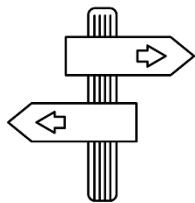
Palette





Design Concept

Concept Cues of valley earth & flora fauna



CLINICAL SUPPORT (DESIGN LANGUAGE)



- Variety/Choice
- Enables focus & quiet concentration
- Warm
- Fresh/Energising
- Inspiring
- Collaborative
- Adaptable



Palette

———— Tower 2 Proposed Palette & Materiality

CONTINUATION OF TOWER – APPLIED TO CLINICAL SPACES



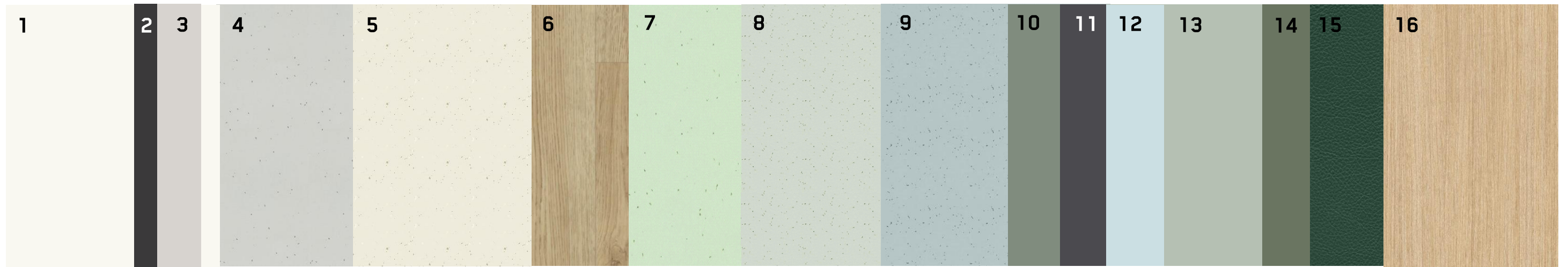
## Design Concept

# Material Palette Application

## COLOUR WAYS

## FLORA & FAUNA

## DOMINANT NEUTRAL PALETTE + HIGHLIGHT AND EMPHASIS



Signage colour  
(indicative)

Highlight colours brought through artwork/internal wall treatment



1	BASE WALL PAINT
2	DOOR/WINDOW FRAME PAINT
3	WALL/DOOR LEAF PAINT (NEUTRAL HIGHLIGHT)
4	NEUTRAL FEATURE VINYL (BED BAYS, CORRIDORS, ROOMS)
5	BASE FLOOR VINYL (CORRIDORS, ROOMS)
6	TIMBER LOOK VINYL (WAIT, PATIENT LOUNGE)
7	FEATURE FLOOR VINYL (STAFF BASES)
8	FEATURE FLOOR VINYL (STAFF BASES)
9	FEATURE FLOOR VINYL (STAFF BASES; BAYS)
10	FEATURE LAM TO JOINERY
11	FEATURE LAM TO JOINERY
12	FEATURE PAINT
13	FEATURE PAINT
14	FEATURE PAINT
15	FEATURE UPHOLSTERY TO BANQUETTE SEATING
16	TIMBER LOOK LAMINATE (JOINERY AND FEATURE CEILINGS)

NOTE:

- FINISHES IN NWOW/CLINICAL SUPPORT AREAS ARE STILL BEING FINALISED
- DOES NOT INDICATE ALL FINISHES AND COLOURS, IS AN OVERVIEW ONLY
- COLOUR TONES OF VINYL AND PAINT SUBJECT TO FURTHER REFINEMENT

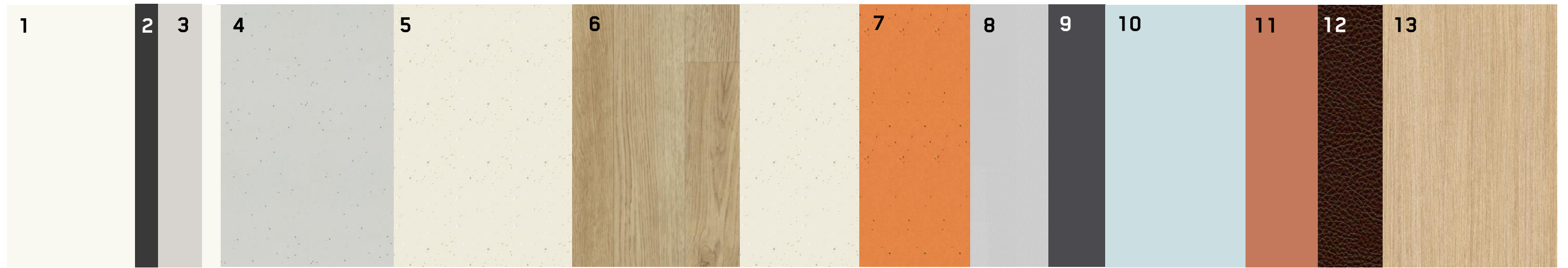
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## COLOUR WAYS

# VALLEY/EARTH

## Level 03 OT/IR

## Level 02 MED. IMAGING



Highlight colours brought through artwork/internal wall treatment



1	BASE WALL PAINT
2	DOOR/WINDOW FRAME PAINT
3	WALL/DOOR LEAF PAINT (NEUTRAL HIGHLIGHT)
4	NEUTRAL FEATURE VINYL (BED BAYS, CORRIDORS, ROOMS)
5	BASE FLOOR VINYL (CORRIDORS, ROOMS)
6	TIMBER LOOK VINYL (WAIT)
7	FEATURE FLOOR VINYL (STAFF BASES)
8	FEATURE LAM TO JOINERY
9	FEATURE LAM TO JOINERY
10	FEATURE PAINT
11	FEATURE PAINT
12	FEATURE UPHOLSTERY TO BANQUETTE SEATING
13	TIMBER LOOK LAMINATE (JOINERY AND FEATURE CEILINGS)

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## ———— Tower 02 Design Studies

To help us **manage** the complexity and variety of spaces within the building, a **strategy** of zoning spaces is proposed:  
Each of the spaces below has been carefully curated through a series of design study.

### PUBLIC

- A. EXTERNAL ENTRY + LV 01 FRONT OF HOUSE ENTRY
- B. LV 01 FRONT OF HOUSE RECEPTION
- C. LV 01 FRONT OF HOUSE WAITING SPACE
- D. TYPICAL LIFT LOBBY
- E. LV 01 ABORIGINAL SPACES (FAMILY ROOM)
- F. LV 01 EDUCATION SPACES (ENTRY/BREAK OUT)

### ACUTE / CLINICAL

- G. TYPICAL STAFF STATIONS
- H. TYPICAL BEDROOMS
- I. TYPICAL WAIT AREA
- J. TYPICAL RECOVERY BAYS
- K. LV 03 INTERVENTIONAL ROOM (IR)
- L. LV 05 STAFF STATION (ICU)
- M. LV 06 SUBWAIT (IPAEDS)
- N. LV 06 PLAY TERRACE (PAEDS)
- O. LV 06 STAFF STATION (PAEDS)
- P. LV 06 BEDROOM (PAEDS)
- Q LV 06 4-BED BAYS (PAEDS)

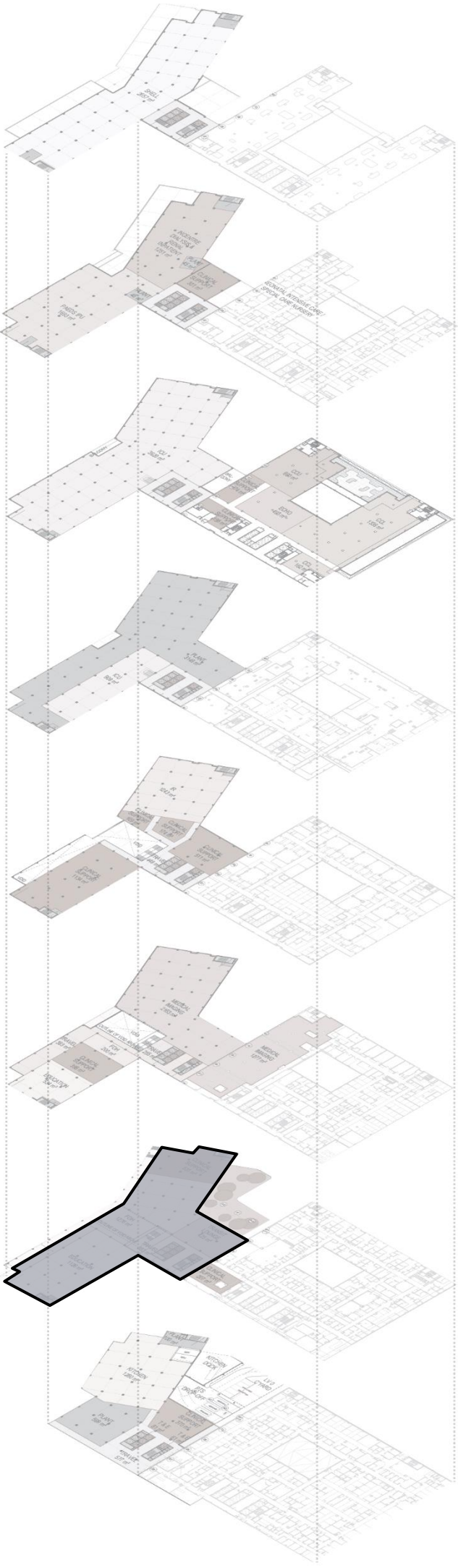
### STAFF ADMINISTRATION

- R. TYPICAL CLINICAL SUPPORT

PUBLIC

- A. EXTERNAL ENTRY + LV 01 FRONT OF HOUSE ENTRY
- B. LV 01 FRONT OF HOUSE RECEPTION
- C. LV 01 FRONT OF HOUSE WAITING SPACE
- D. TYPICAL LIFT LOBBY
- E. LV 01 ABORIGINAL SPACES (FAMILY ROOM)
- F. LV 01 EDUCATION SPACES (ENTRY/BREAK OUT)

A B C D E F



LEVEL 7-9

LEVEL 6

LEVEL 5

LEVEL 4

LEVEL 3

LEVEL 2

LEVEL 1

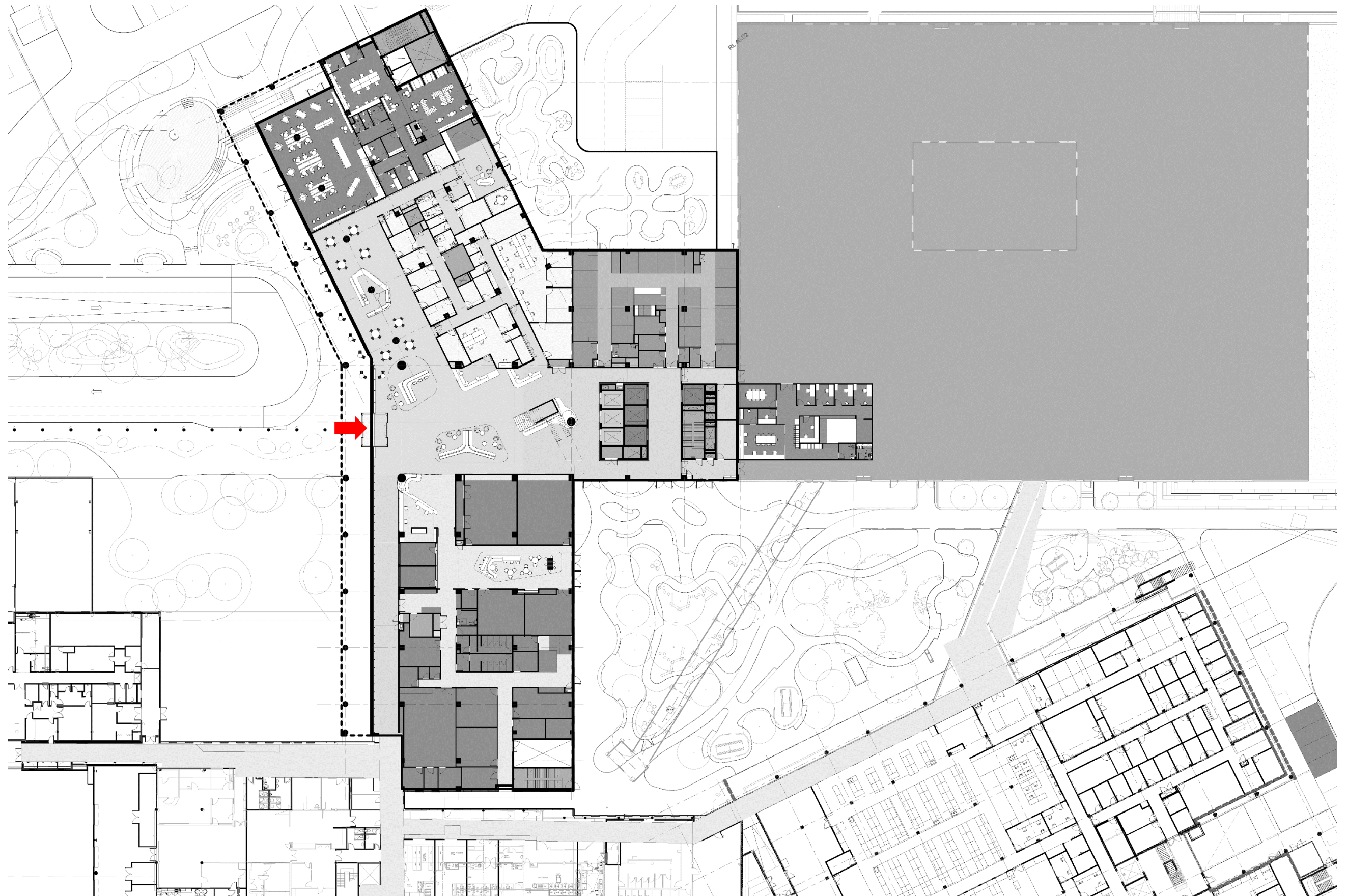
LEVEL 0



A.

## ENTRY // LEVEL 01

DESIGN CONCEPT - LEVEL 01 FLOOR PLAN

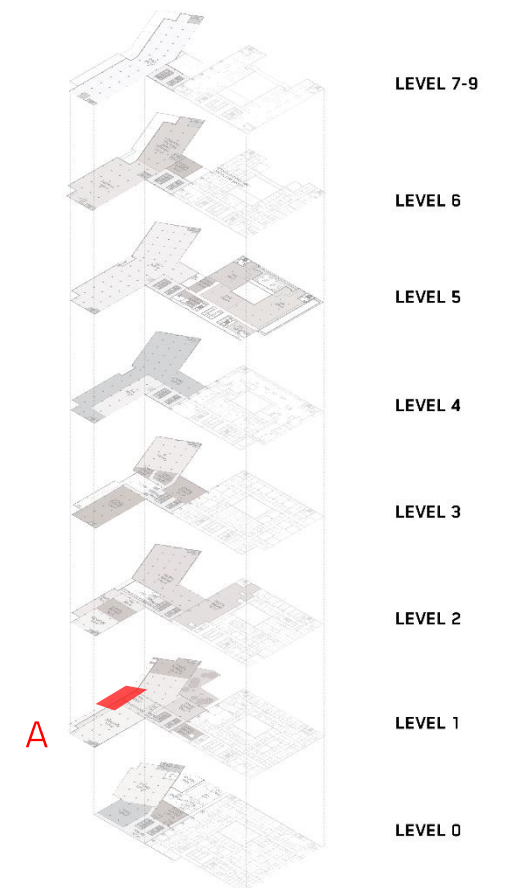
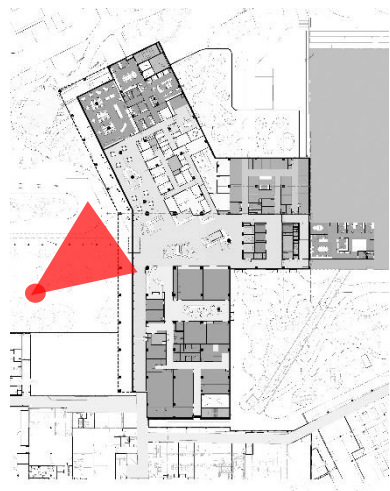




A.

# EXTERNAL ENTRY // LEVEL 01

## DESIGN CONCEPT





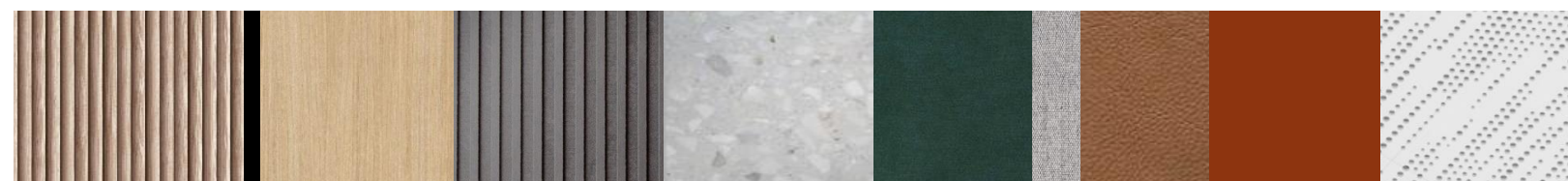
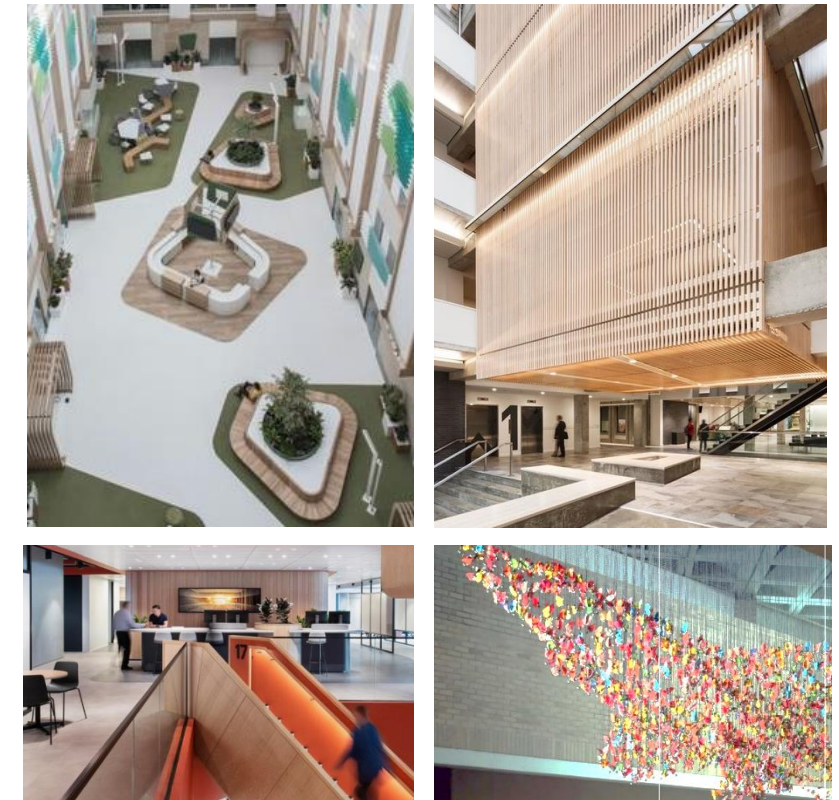
# A.

## FRONT OF HOUSE ENTRY // LEVEL 01

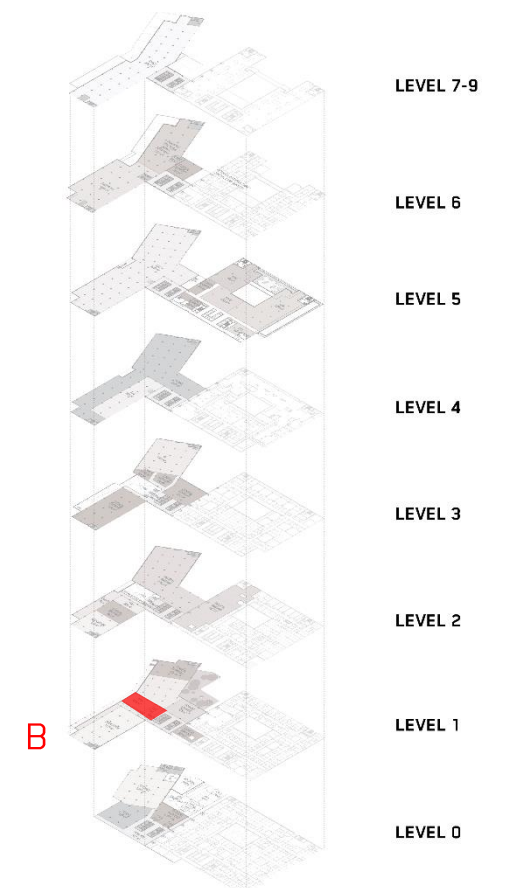
### DESIGN CONCEPT

**DESCRIPTION:** FEATURE FRONT OF HOUSE FINISHES, FEATURE STAIR, FRONT OF HOUSE JOINERY & FF+E.

**IMPORTANCE:** THE PROPOSED MATERIAL PALETTE IS TO BE LIGHT FILLED WITH EARTHY TONES AND NATURAL MATERIALS SUCH AS TIMBER, TERRAZZO FLOOR TILES AND GLASS BALUSTRADES. AN OVERLAY OF FEATURE LIGHTING IS INTENDED TO PRODUCE A STRONG VISUAL IDENTITY TO THE NEPEAN HOSPITAL. THE FOH INTERIOR PROVIDES AN IMPORTANT STRONG FOUNDATION FOR THE REST OF THE INTERIOR THEMING THROUGHOUT THE HOSPITAL CAMPUS.



Palette





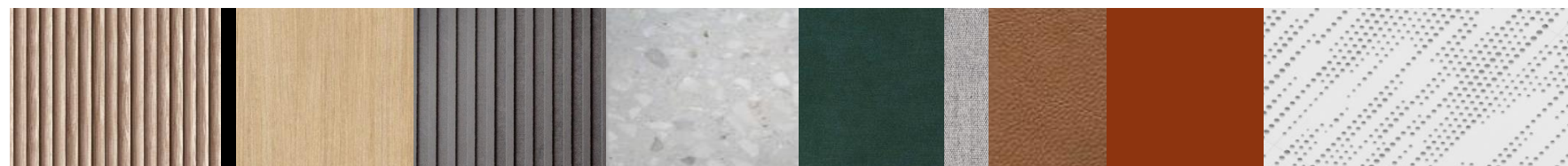
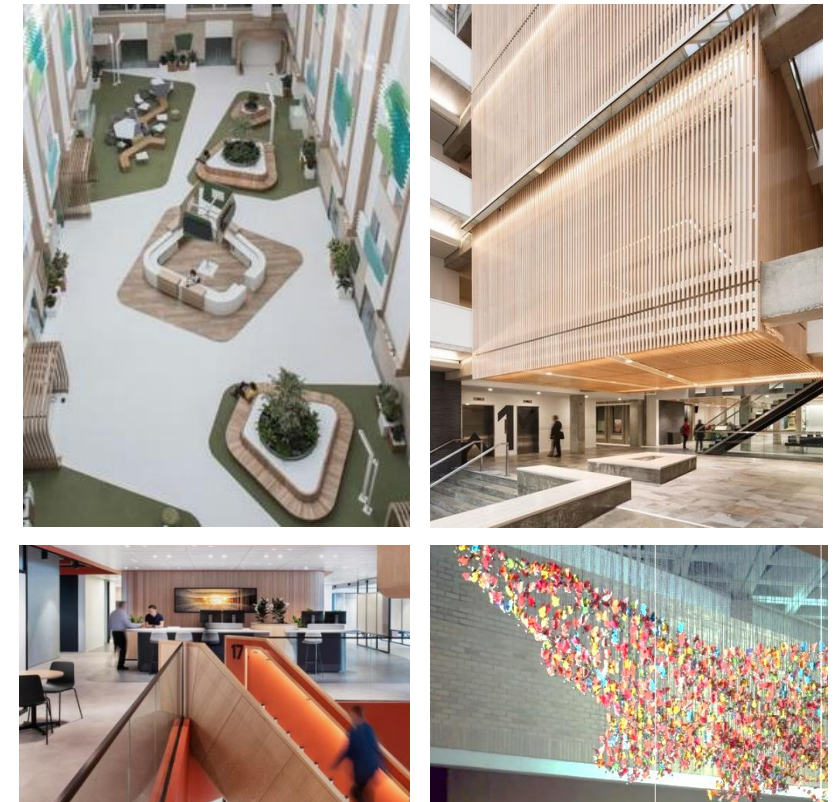
B.

## FRONT OF HOUSE RECEPTION // LEVEL 01

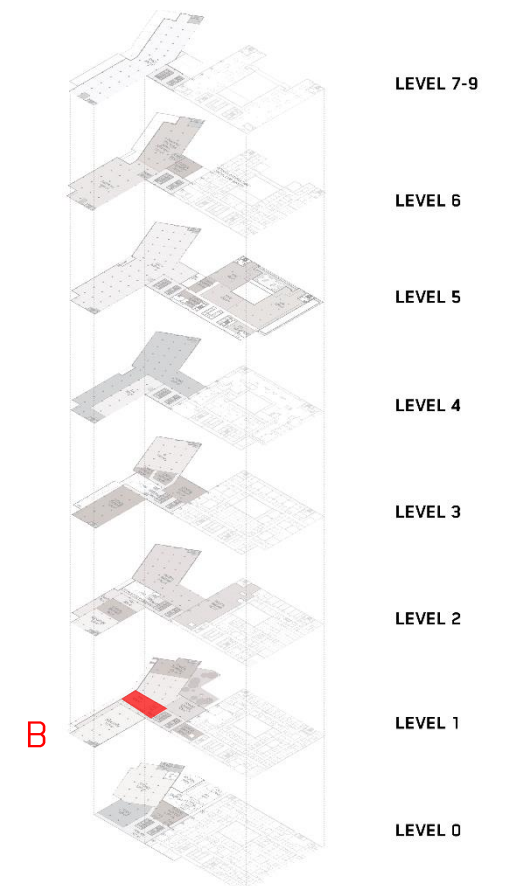
### DESIGN CONCEPT

**DESCRIPTION:** FEATURE TIMBER LOOK BATTENS TO ATRIUM WALLS AND INTERVIEW ROOMS, FEATURE JOINERY TO RECEPTION & VOLUNTEERS COUNTER, TIMBER LOOK LAMINATE JOINERY WITH INTEGRATED PLANTERS

**IMPORTANCE:** ASSIST WAY-FINDING, DEFINE AREA, BRING WARMTH, SEAMLESS POINT OF REFERENCE IN THE INTERIOR SPACE AND ELEVATE THE WELLNESS EXPERIENCE.



Palette





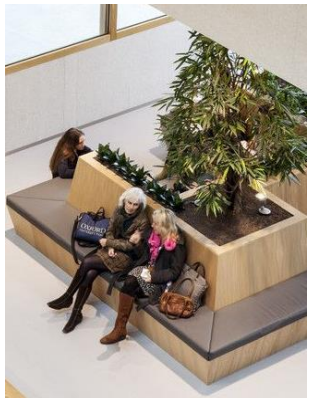
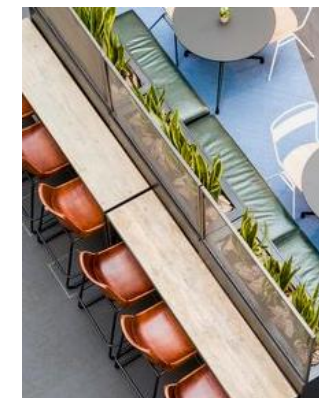
C.

# FRONT OF HOUSE WAITING SPACE // LEVEL 01

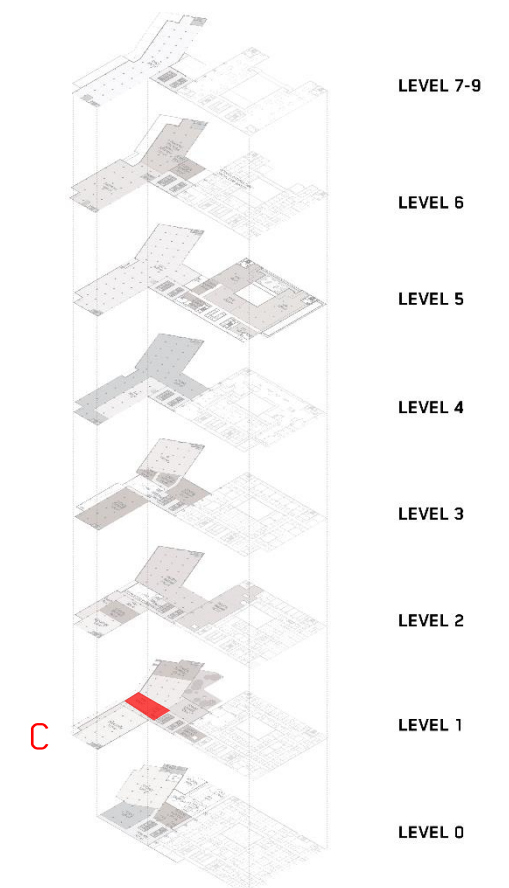
## DESIGN CONCEPT

**DESCRIPTION:** FEATURE TIMBER BATTENS TO PARTITION AREA BETWEEN RECEPTION DESK AND VOLUNTEER DESK, AS WELL AS EDUCATION SPACE, TIMBER LOOK LAMINATE SEATING BANQUETTE WITH INTEGRATED PLANTERS.

**IMPORTANCE:** ASSIST WAY-FINDING, DEFINE AREA AND PROVIDE BOUNDARY DEFINITION AND PRIVACY, BRING WARMTH AND ELEVATE THE WELLNESS EXPERIENCE AT THE ENTRY.



Palette



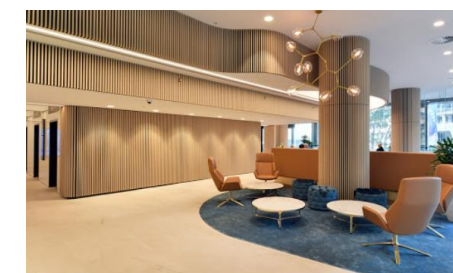
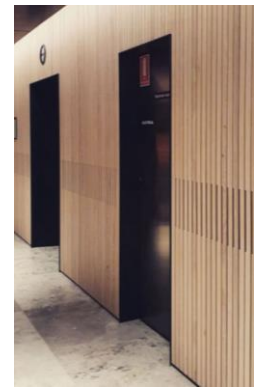


# D. TYPICAL LIFT LOBBY // ALL LEVELS

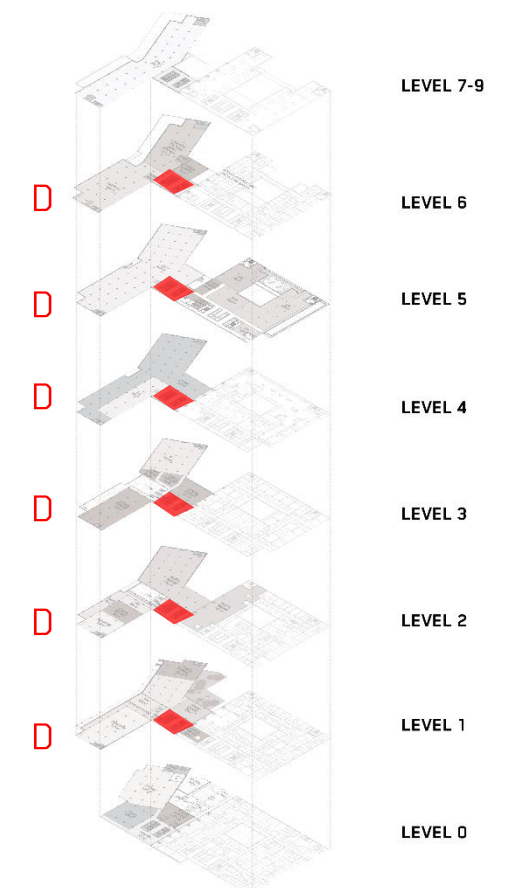
## DESIGN CONCEPT

**DESCRIPTION:** COMBINATION OF FEATURE TIMBER BATTENS AND COLOURED LAMINATE PANELLING TO LIFT CORE FACE AND CONTINUATION OF WALL GRAPHIC TO THE SIDE WALL WITH FEATURE ACOUSTIC CEILING AND LIGHTING TO CREATE A SEAMLESS AND COHESIVE LOOK BETWEEN TOWER 01 AND TOWER 02.

**IMPORTANCE:** ASSIST WAY-FINDING, BRING WARMTH, CONTRAST AND TEXTURE TO THE HOSPITAL INTERIOR.



Palette





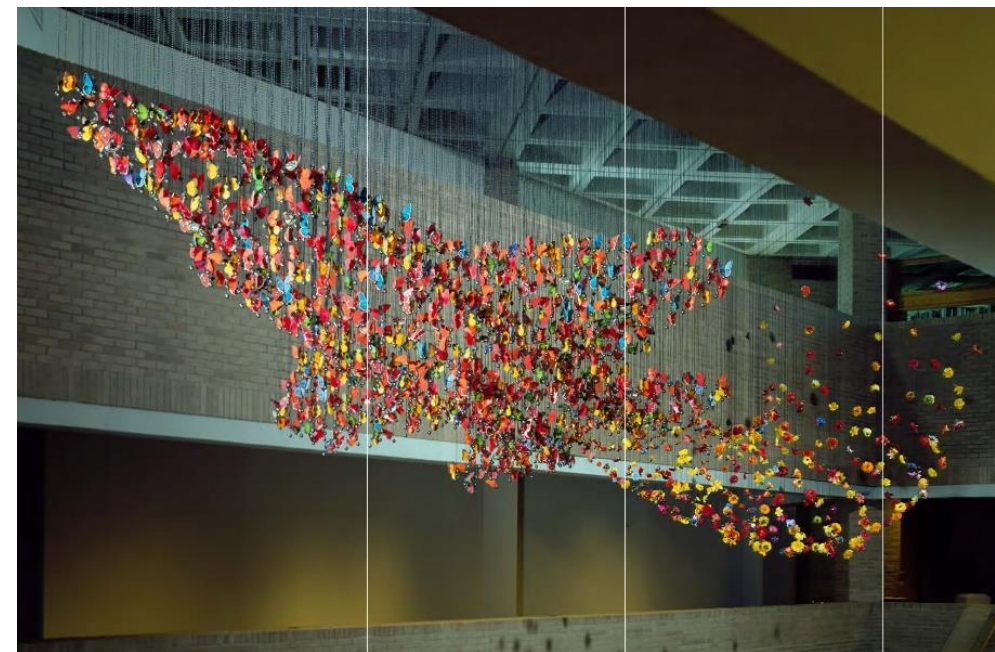
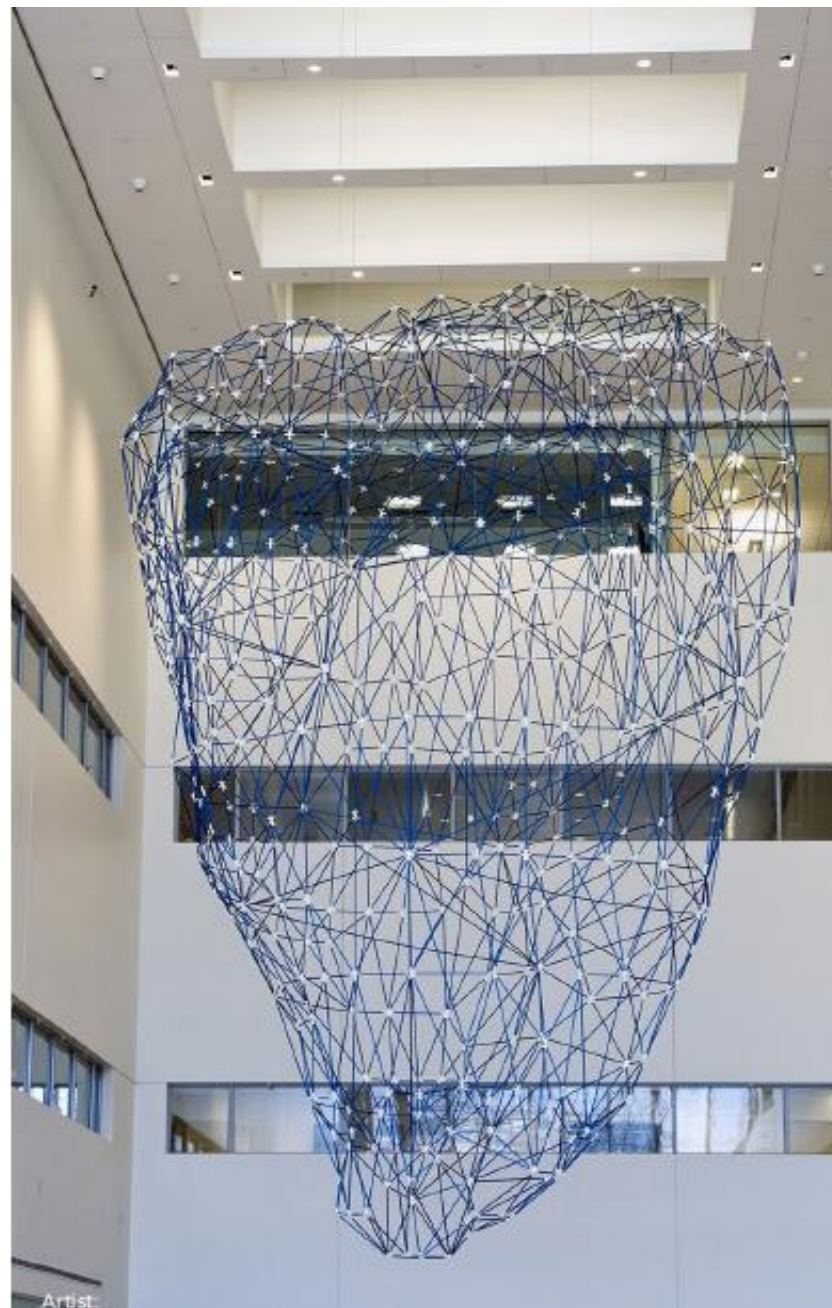
# FEATURE INTEGRATED ARTWORK // LEVEL 01, 02

## DESIGN CONCEPT



**DESCRIPTION:** A CONTEMPORARY AND INNOVATIVE SUSPENDED ARTWORK INTEGRATED WITHIN THE INTERNAL FRONT OF HOUSE SPACE WHICH WILL BE SEEN AND ENJOYED BY ALL VISITORS TO THE HOSPITAL. A FEATURE ACOUSTIC CEILING WITH INTEGRATED LIGHTING WILL FORM AN IMPORTANT BACK DROP TO THE SUSPENDED ARTWORK.

**IMPORTANCE:** TO CREATE A UNIQUE SENSE OF PLACE WITH A SIGNATURE ARTWORK THAT COULD POTENTIALLY INFORM THE DESIGN OF WAY FINDING ELEMENTS AND OTHER ART PROJECTS THROUGHOUT THE HOSPITAL CAMPUS. USING MEANINGFUL ART IN THE PSYCHOLOGY OF HEALING AND ADDING A LAYER OF BEAUTY AND NARRATIVE TO THE CONCEPT OF WELLNESS.



EXAMPLES OF SUSPENDED ARTWORK FROM CREATIVE ROAD



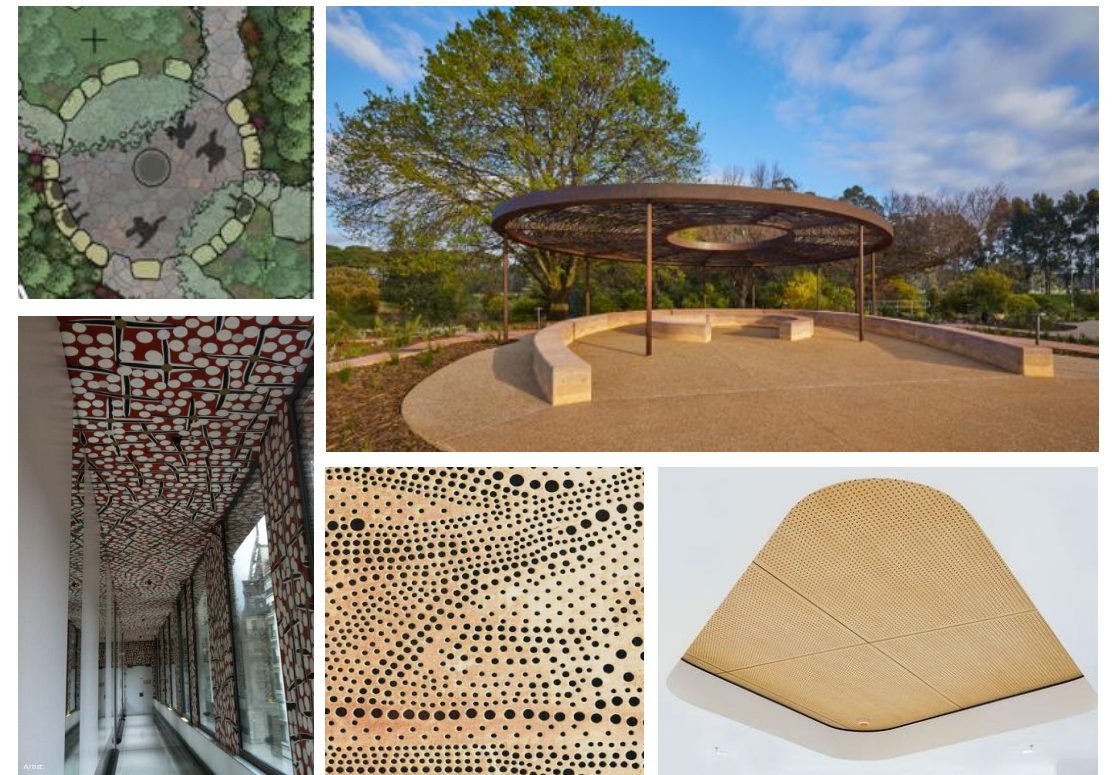
# E. ABORIGINAL (FAMILY ROOM) // LEVEL 01

## DESIGN CONCEPT

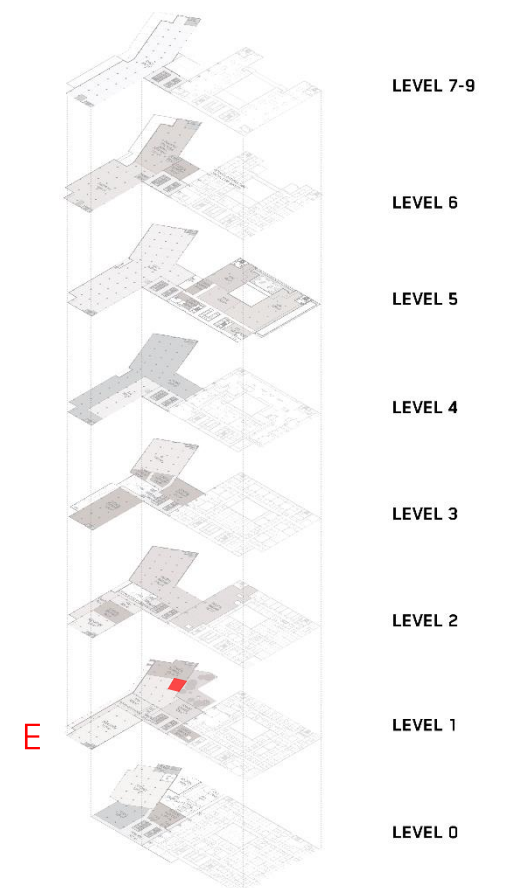


**DESCRIPTION:** FEATURE CEILING AND WALL INSTALLATION BY A LOCAL INDIGENOUS ARTIST, RESILIENT FLOORING/INSERT TO CLOSELY CONNECT WITH THE EXTERNAL ABORIGINAL COURTYARD SPACE AND LAMINATE BUILT IN JOINERY TO PROVIDE ADEQUATE MULTI-PURPOSE STORAGE.

**IMPORTANCE:** CREATE A SENSE OF BELONGING AND IDENTITY TO THE LOCAL COMMUNITY



Palette



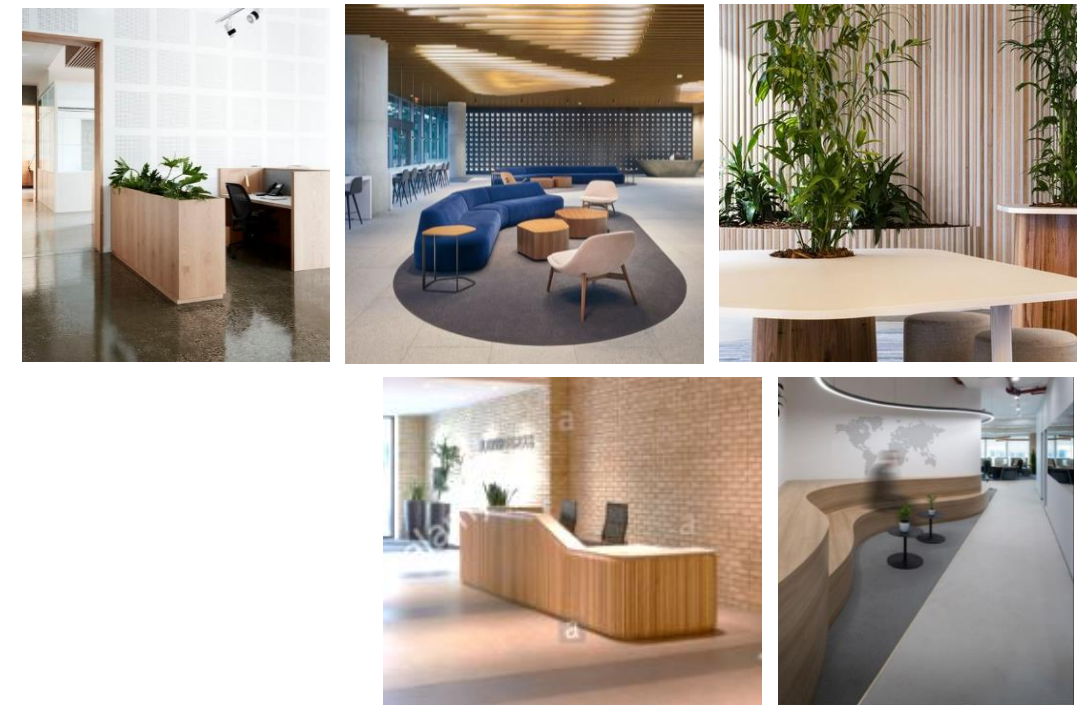


# F. EDUCATION (ENTRY) // LEVEL 01

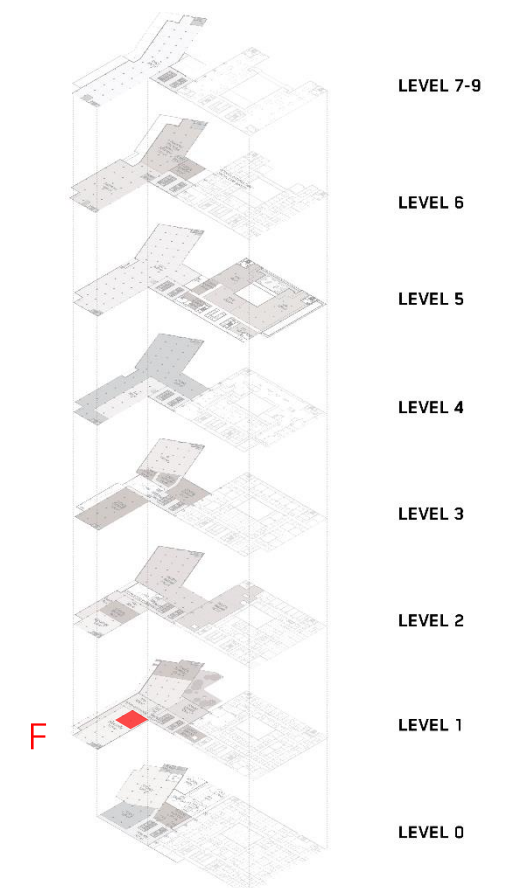
## DESIGN CONCEPT

**DESCRIPTION:** FEATURE TIMBER BATTEN SCREENING WITH TIMBER LOCK LAMINATE BANQUETTE SEATING AND INTEGRATED RECEPTION DESK. FOH TERRAZZO STONE FLOOR TO CONTINUE WITHIN THE EDUCATION ENTRY LOBBY WITH THE REMAINDER TO BE CARPET TO CREATE A HOLISTIC FRONT OF HOUSE LOOK AND FEEL.

**IMPORTANCE:** ASSIST WAY-FINDING, DEFINE AREA, BRING WARMTH, CONTRAST AND TEXTURE AND PROVIDE BOUNDARY DEFINITION AND PRIVACY TO THE SPACE.



Palette



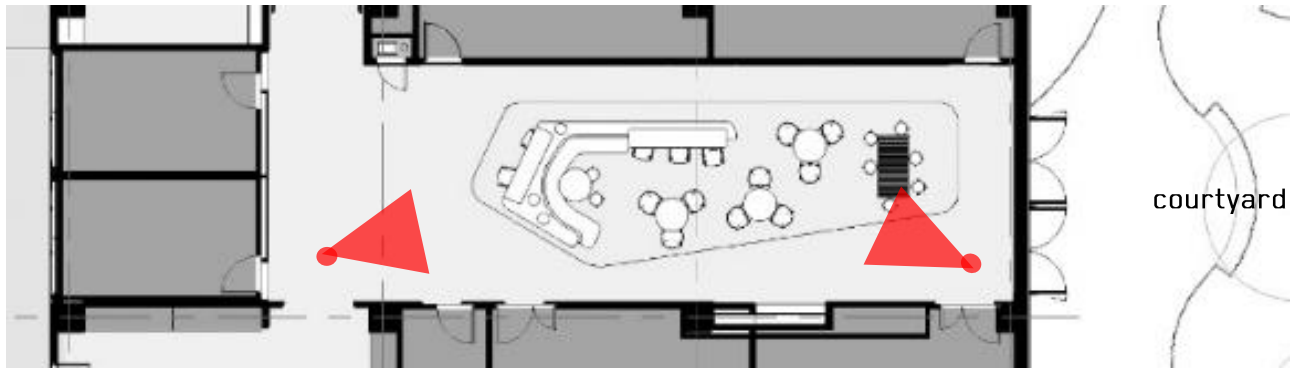


# F. EDUCATION (BREAKOUT) // LEVEL 01

## DESIGN CONCEPT

**DESCRIPTION:** FEATURE ACOUSTIC WALL AND CEILING PANELING, CARPET FLOORING INSERT WITH CONTINUATION OF TERRAZZO TILE TO CONTINUE FROM ENTRY AREA WITHIN THE RECREATIONAL SPACE WITH TIMBER LOOK JOINERY BANQUETTE SEATING

**IMPORTANCE:** ASSIST WAY-FINDING, DEFINE AREA, BRING WARMTH, CONTRAST AND TEXTURE AND PROVIDE BOUNDARY DEFINITION AND PRIVACY TO SPACE



Palette



ACUTE / CLINICAL

- G. TYPICAL WAIT AREA
- H. TYPICAL BEDROOMS
- I. LV 05 STAFF STATION (ICU)
- J. TYPICAL STAFF STATIONS
- K. TYPICAL RECOVERY BAYS
- L. LV 03 INTERVENTIONAL ROOM (IR)
- M. LV 06 SUBWAIT (IPAEDS)
- N. LV 06 PLAY TERRACE (PAEDS)
- O. LV 06 STAFF STATION (PAEDS)
- P. LV 06 BEDROOM (PAEDS)
- Q. LV 06 4-BED BAYS (PAEDS)

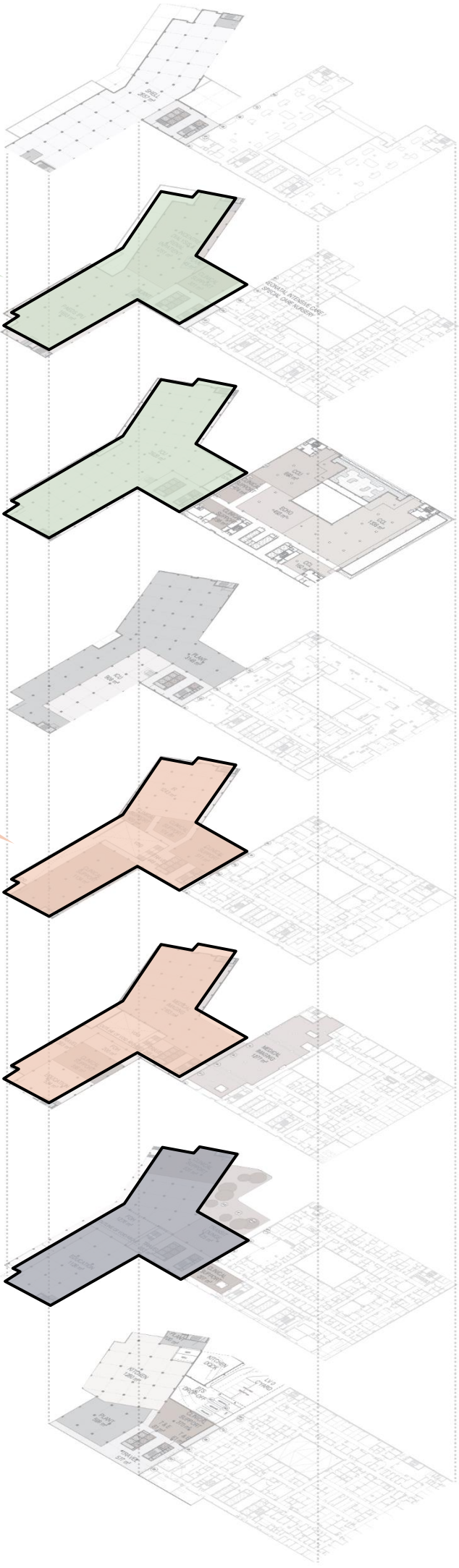
GHINOPQRS

M

GIJL

I

K



LEVEL 7-9

LEVEL 6

LEVEL 5

LEVEL 4

LEVEL 3

LEVEL 2

LEVEL 1

LEVEL 0





G.

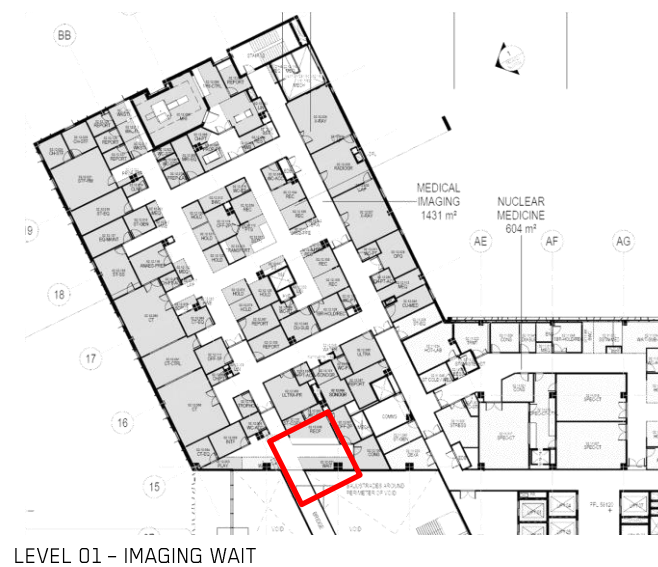
# TYPICAL WAIT AREA // CLINICAL LEVELS

## DESIGN CONCEPT



**DESCRIPTION:** THE AIM OF THE WAIT AREA IS TO CREATE A WARM ARRIVAL EXPERIENCE WITH CLEARLY DEFINED WAY FINDING TO THE RECEPTION AND WAIT AEAS. TIMBER BATTEN FEATURE WALL PANELING WITH LAMINATE LOOK BANQUETTE SEATING

**IMPORTANCE:** THE INTERIORS WILL AIM TO REDUCE PATIENT STRESS AND ANXIETY AND CREATE AN IDENTIFIABLE LANGUAGE WITH THE REST OF THE HOSPITAL BY USING CONSISTENT MATERIALS AND FORM, TOGETHER WITH THE INTEGRATION OF COLOUR, TEXTURE AND LIGHTING TO ASSIST WITH STAFF, VISITOR AND PATIENT WAY-FINDING.



VALLEY/EARTH/COLOUR WAY 02





# H. TYPICAL BEDROOMS // CLINICAL LEVELS

## DESIGN CONCEPT



**DESCRIPTION:** THE INPATIENT BEDROOM CONCEPT SHOWS A FULL HEIGHT 'TIMBER LOOK' BED HEAD PANEL WITH A THEMED COLOUR INLAY WHICH WOULD APPLY FOR BOTH THE SIDE BY SIDE AND SINGLE BEDROOM.

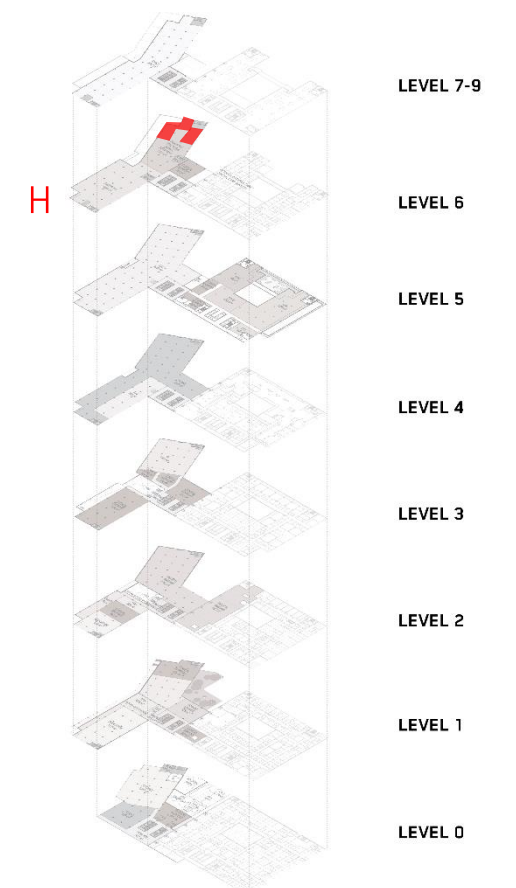
**IMPORTANCE:** THIS SIMPLE PALETTE WILL CREATE A CALMING AND SOOTHING ENVIRONMENT FOR PATIENTS AND WILL BE ENHANCED FURTHER BY THE WARMTH OF 'TIMBER LOOK' JOINERY AND 'HOME LIKE' COLOURS TO PROVIDE A COMFORTING AND NON-INTIMIDATING SETTING.



LEVEL 06 - INCENTRE, DIALYSIS & RENAL INPATIENT



FLORA & FAUNA/COLOUR WAY 01





# STAFF STATION (ICU) // LEVEL 05

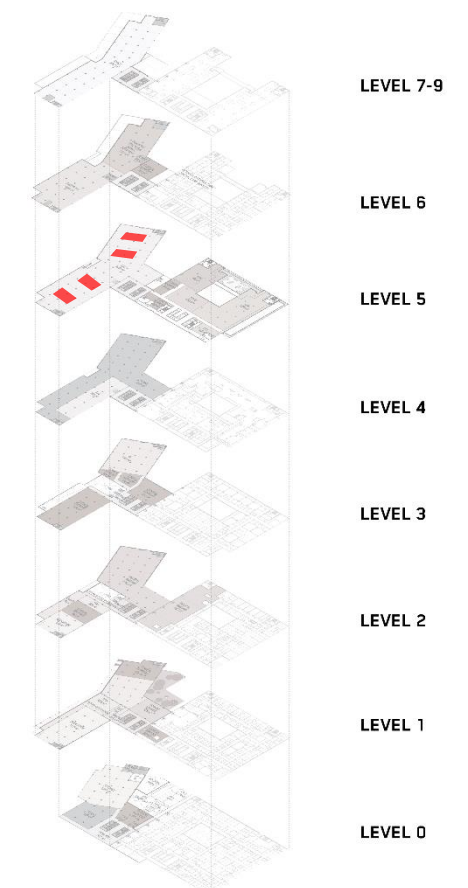
## DESIGN CONCEPT

**DESCRIPTION:** THE STAFF BASE AREA INCLUDES FEATURE FLOOR VINYL INLAYS AND A PLASTERBOARD BULKHEAD WITH TIMBER LOOK LAMIANTE PANELLING WITH SPECIALIST LIGHTING.

**IMPORTANCE:** THE AIM WITH ALL STAFF BASE ZONES IS TO CREATE AN IDENTIFIABLE LANGUAGE USING CONSISTENT MATERIALS AND FORM, TOGETHER WITH THE INTEGRATION OF COLOUR, TEXTURE AND LIGHTING TO ASSIST WITH STAFF, VISITOR AND PATIENT WAYFINDING.



Palette





J.

# TYPICAL STAFF STATIONS // CLINICAL LEVELS

## DESIGN CONCEPT

**DESCRIPTION:** THE STAFF BASE AREA INCLUDES FEATURE FLOOR VINYL INLAYS AND A PLASTERBOARD BULKHEAD WITH TIMBER LOOK LAMIANTE PANELLING WITH SPECIALIST LIGHTING.

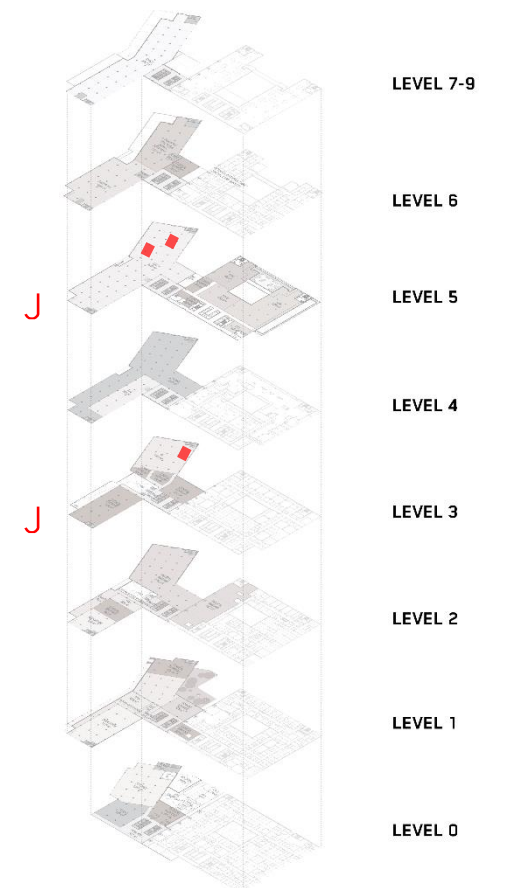
**IMPORTANCE:** THE AIM WITH ALL STAFF BASE ZONES IS TO CREATE AN IDENTIFIABLE LANGUAGE USING CONSISTENT MATERIALS AND FORM, TOGETHER WITH THE INTEGRATION OF COLOUR, TEXTURE AND LIGHTING TO ASSIST WITH STAFF, VISITOR AND PATIENT WAYFINDING.



LEVEL 06 - INCENTRE, DIALYSIS & RENAL INPATIENT



FLORA & FAUNA/COLOUR WAY 01





# K. TYPICAL RECOVERY/ HOLDING BAYS

## DESIGN CONCEPT



**DESCRIPTION:** THE TYPICAL RECOVERY BAYS CONCEPT SHOWS A FEATURE LAMINATE AND 'TIMBER LOOK' BED HEAD PANEL WITH FEATURE VINYL FLOOR INLAYS AND SELECT FEATURE WALL PAINT.

**IMPORTANCE:** THIS SIMPLE PALETTE WILL CREATE A CALMING AND SOOTHING ENVIRONMENT FOR PATIENTS AND WILL BE ENHANCED FURTHER BY THE WARMTH OF 'TIMBER LOOK' JOINERY AND 'HOME LIKE' COLOURS TO PROVIDE A COMFORTING AND NON-INTIMIDATING SETTING.



LEVEL 01 - TRANSIT LOUNGE



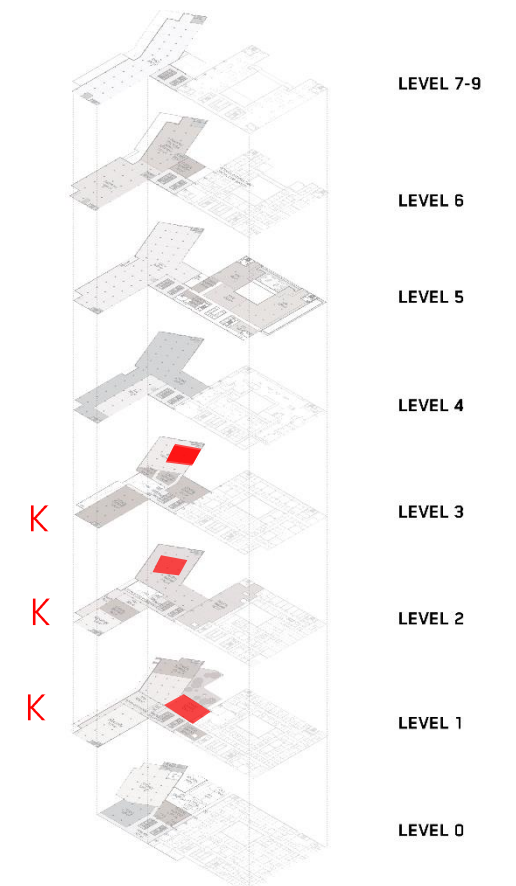
LEVEL 02 - MEDICAL IMAGING



LEVEL 03 - IR



FLORA & FAUNA/COLOUR WAY 01





# L. IMAGING/IR – CT, ANGIOGRAM PRICEDURE ROOMS// LEVEL 02 & 03

## DESIGN CONCEPT – ACTIVATING THE WALL

**DESCRIPTION:** THE TYPICAL CONCEPT SHOWS A FEATURE WALL GRAPHIC, VINYL FLOOR INLAYS AND FEATURE WALL PAINT AREAS.

**IMPORTANCE: CREATING A POSITIVE DISTRACTION FOR PATIENTS** - THE SENSE OF VISUAL RELIEF THROUGH INTEGRATED GRAPHICS AIMS TO SOFTEN THE INTERIOR ENVIRONMENT AND PROVIDE PURPOSEFUL COLOUR AND TEXTURE THUS PROMOTING A CALMING AND COMFORTING ATMOSPHERE.



ACTIVATING WALL OPTION



EXAMPLE OF WALL GRAPHIC APPLICATION / IMAGING ROOM



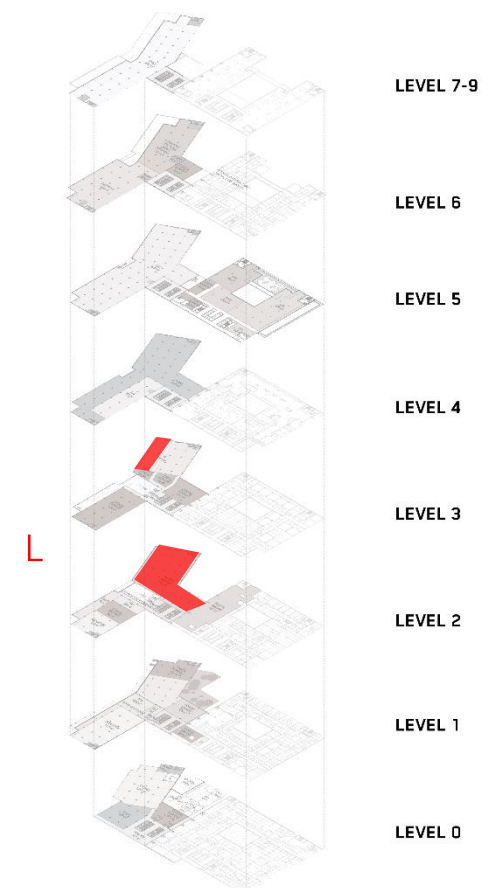
LEVEL 02 – MRI ROOMS



LEVEL 03 – ANGIO ROOMS



VALLEY/EARTH/COLOUR WAY 02





# L. IMAGING- MRI ROOMS// LEVEL 02

## DESIGN CONCEPT - ACTIVATING THE CEILING

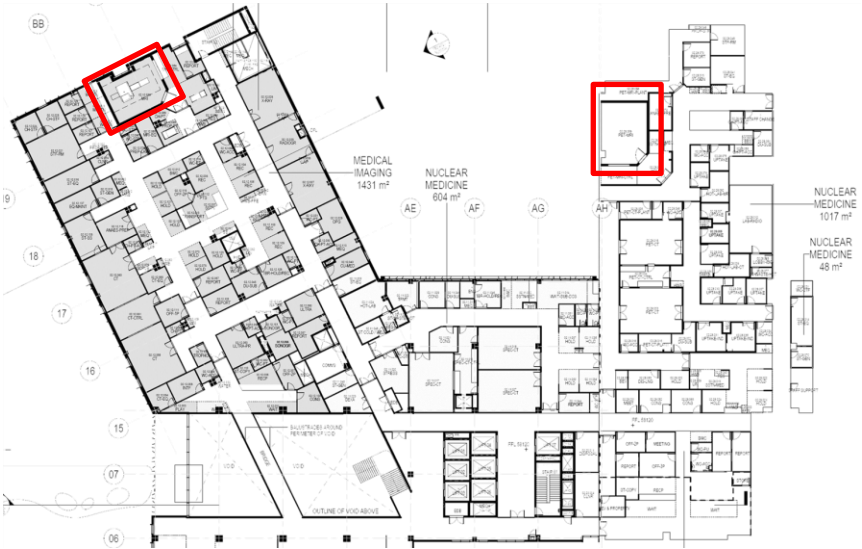
**DESCRIPTION:** THE TYPICAL CONCEPT SHOWS A FEATURE WALL GRAPHIC, VINYL FLOOR INLAYS AND FEATURE WALL PAINT AREAS.  
**IMPORTANCE: CREATING A POSITIVE DISTRACTION FOR PATIENTS** - THE SENSE OF VISUAL RELIEF THROUGH INTEGRATED GRAPHICS AND/OR LIGHTING AIMS TO SOFTEN THE INTERIOR ENVIRONMENT AND PROVIDE PURPOSEFUL COLOUR/LIGHT AND CONTRAST THUS PROMOTING A CALMING AND COMFORTING ATMOSPHERE.



ACTIVATING CEILING OPTION



EXAMPLE OF CEILING ACTIVATION



LEVEL 02 - MRI ROOMS



VALLEY/EARTH/COLOUR WAY 02





# PAEDS

## DESIGN CONCEPT



### *The Cliff top walk Trail - Look & Feel*

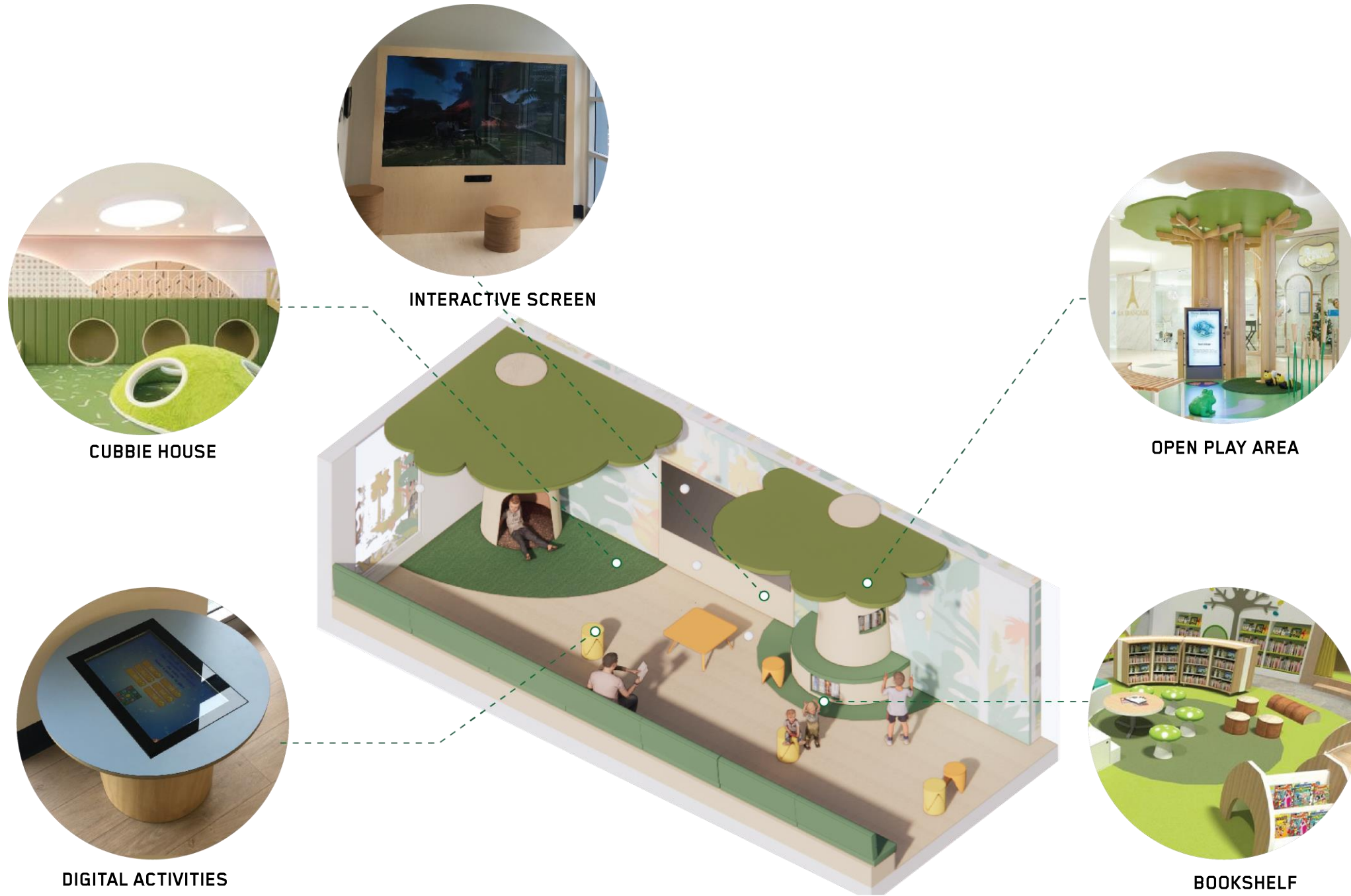




# M. SUBWAIT (PAEDIATRICS) // LEVEL 06

## DESIGN CONCEPT

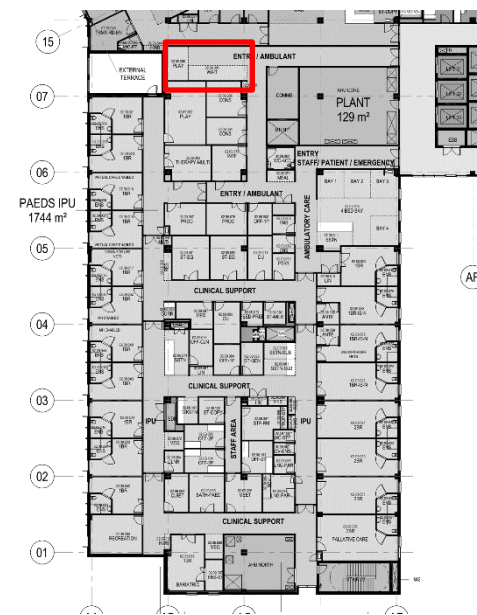
### AXONOMETRIC VIEW



Palette



The cliff top



PLAN





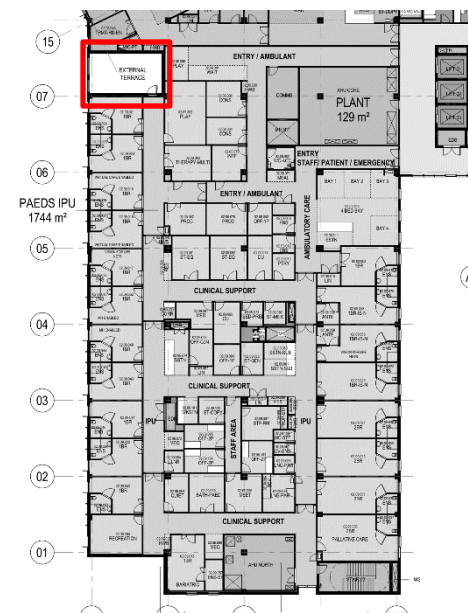
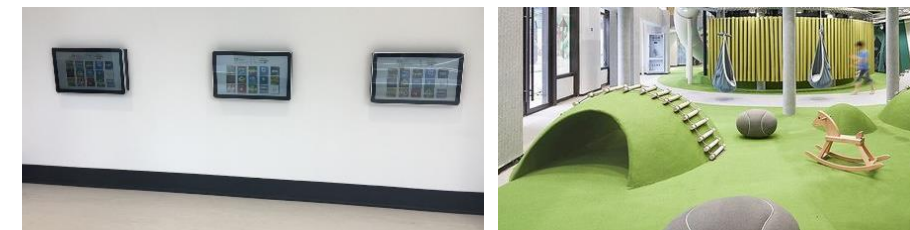
# N. PLAY TERRACE (PAEDIATRICS) // LEVEL 06

## DESIGN CONCEPT

AXONOMETRIC VIEW



The cliff top



PLAN



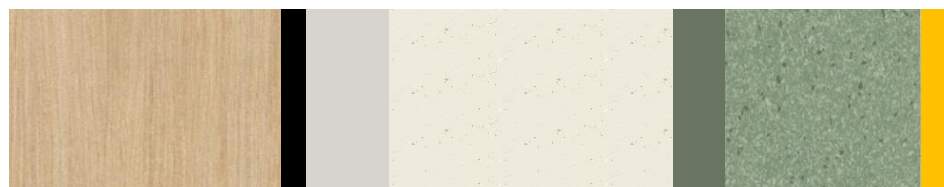
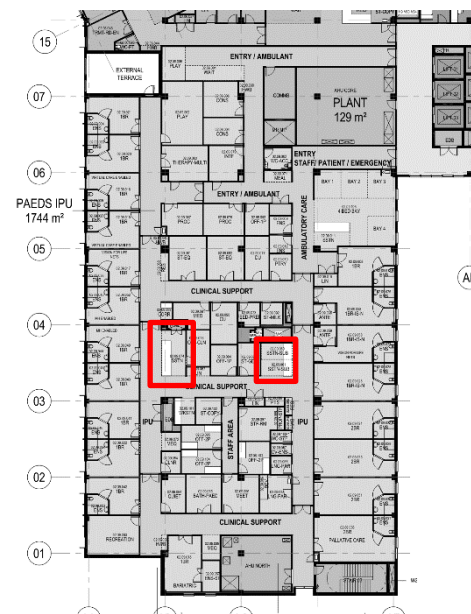
Palette



# 0. PAEDIATRICS STAFF STATION DESIGN CONCEPT

**DESCRIPTION:** THE STAFF BASE AREA INCLUDES FEATURE FLOOR VINYL INLAYS AND A PLASTERBOARD BULKHEAD WITH TIMBER LOOK LAMIANTE PANELLING WITH SPECIALIST LIGHTING. WALL APPLIED GRAPHICS DEVELOPED TO SUIT THE FLOOR IDENTITY AND THEME WILL ASSIST WITH THE WAY FINDING STRATEGY AND PROMOTE A PLAYFUL POSITIVE DISTRACTION FOR YOUNG PATIENTS.

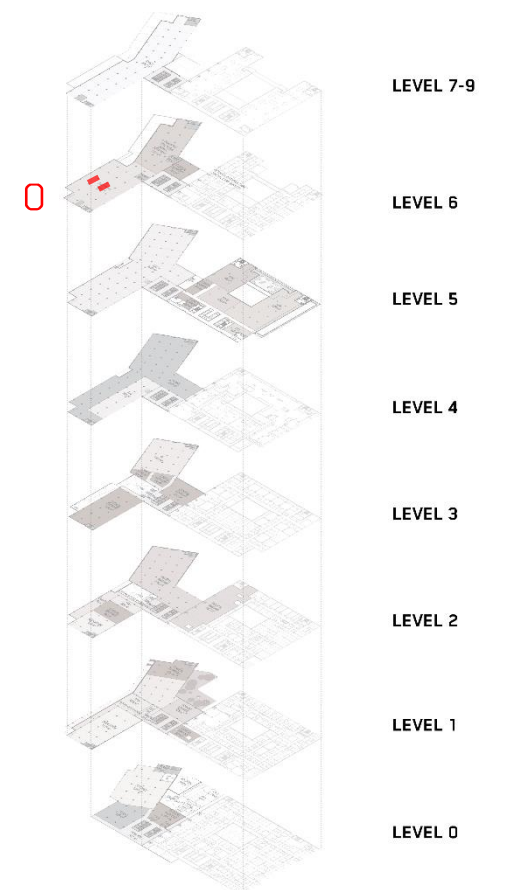
**IMPORTANCE:** THE AIM WITH ALL STAFF BASE ZONES IS TO CREATE AN IDENTIFIABLE LANGUAGE USING CONSISTENT MATERIALS AND FORM, TOGETHER WITH THE INTEGRATION OF COLOUR, TEXTURE AND LIGHTING TO ASSIST WITH STAFF, VISITOR AND PATIENT WAYFINDING.



Palette



The rock



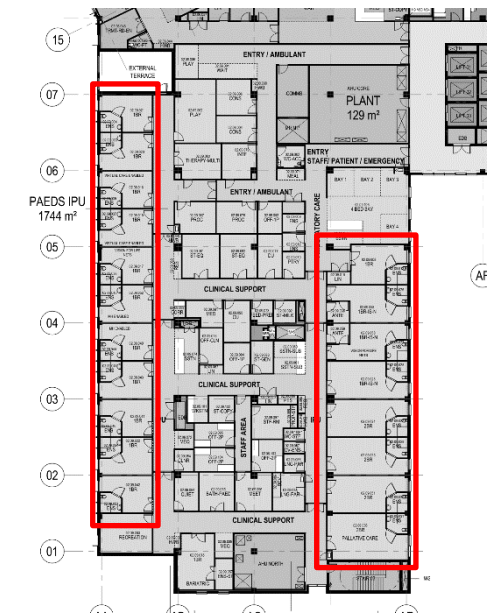


# P. PAEDIATRICS ADOLESCENT BEDROOM

## DESIGN CONCEPT

**DESCRIPTION:** THE INPATIENT BEDROOM CONCEPT SHOWS A FULL HEIGHT 'TIMBER LOOK' BED HEAD PANEL WITH A THEMED COLOUR INLAY WHICH WOULD APPLY FOR BOTH THE SIDE BY SIDE AND SINGLE BEDROOM. WALL APPLIED GRAPHICS DEVELOPED TO SUIT THE FLOOR IDENTITY AND THEME WILL ASSIST WITH THE WAY FINDING STRATEGY AND PROMOTE A PLAYFUL POSITIVE DISTRACTION FOR YOUNG PATIENTS.

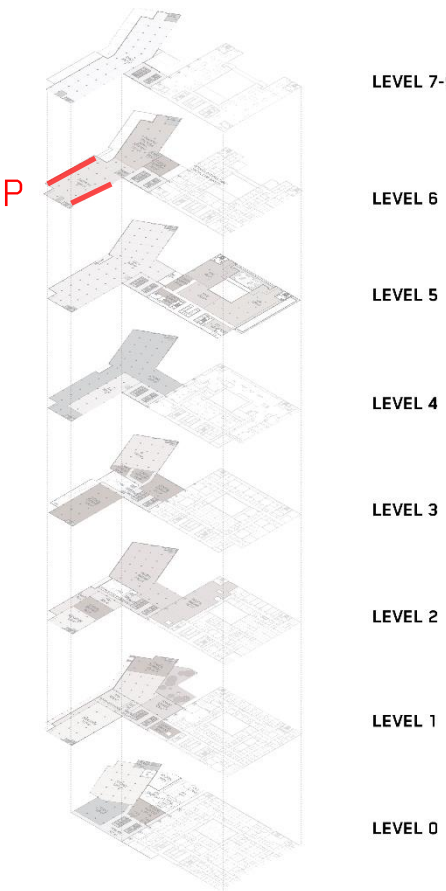
**IMPORTANCE:** THIS SIMPLE PALETTE WILL CREATE A CALMING AND SOOTHING ENVIRONMENT FOR PATIENTS AND WILL BE ENHANCED FURTHER BY THE WARMTH OF 'TIMBER LOOK' JOINERY AND 'HOME LIKE' COLOURS TO PROVIDE A COMFORTING AND NON-INTIMIDATING SETTING.



FLORA & FAUNA/COLOUR WAY 01



### The Nest





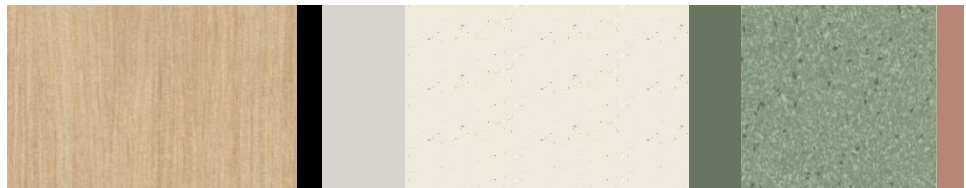
Q.

4-BED BAYS (PAEDIATRICS) // LEVEL 06

DESIGN CONCEPT 4 BAYS

**DESCRIPTION:** THE TYPICAL 4-BED BAYS CONCEPT SHOWS A FEATURE LAMINATE AND ‘TIMBER LOOK’ BED HEAD PANEL WITH FEATURE VINYL FLOOR INLAYS AND LAMINATE JOINERY. WALL APPLIED GRAPHICS DEVELOPED TO SUIT THE FLOOR IDENTITY AND THEME WILL ASSIST WITH THE WAY FINDING STRATEGY AND PROMOTE A PLAYFUL POSITIVE DISTRACTION FOR YOUNG PATIENTS.

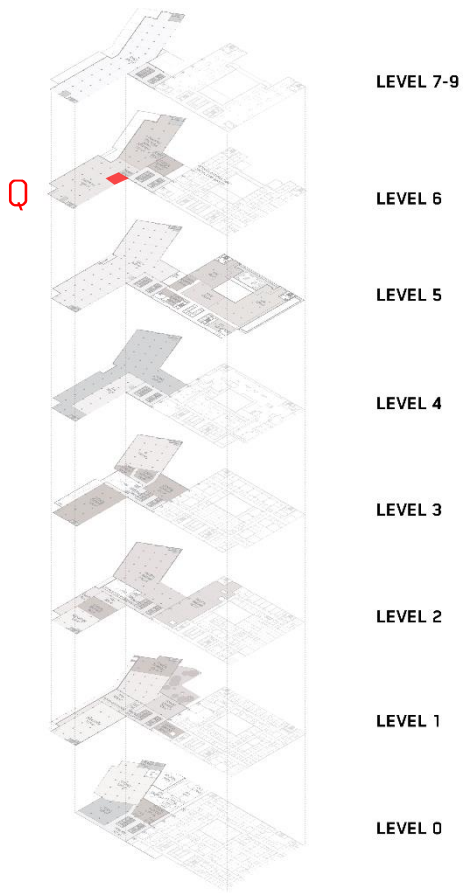
**IMPORTANCE:** THIS SIMPLE PALETTE WILL CREATE A CALMING AND SOOTHING ENVIRONMENT FOR PATIENTS AND WILL BE ENHANCED FURTHER BY THE WARMTH OF ‘TIMBER LOOK’ JOINERY AND ‘HOME LIKE’ COLOURS TO PROVIDE A COMFORTING AND NON-INTIMIDATING SETTING.



Palette



The Tree Top





Q.

## CLINICAL SUPPORT SPACES

### SPACE L/M/N

Stage 2A

Clinical support shared  
between IPUs

### SPACE K

Shared clinical support  
PAEDS / RENAL

### SPACE I / J

Clinical support  
Cardiology

### SPACE H

Shared workspace TBC

Proposed shared divisions of:

- Medicine and Surgery
- Surgical and Anaesthetic
- Registrars
- Allied Health
- Heads of Department
- Medical Imaging & Nuclear  
Medicine

### SPACE D

Quiet study space  
Registrars

### SPACE C

Shared workspace  
JMOs  
Cafeteria

### SPACE A

Emergency workspace

THE RETREAT

ENTRY

LEVEL 7-9

LEVEL 6

LEVEL 5

LEVEL 4

LEVEL 3

LEVEL 2

LEVEL 1

LEVEL 0





# WORKPLACE SETTING TYPOLOGY



## ENCLOSED COLLABORATION



SMALL MEETING ROOM

## OPEN COLLABORATION

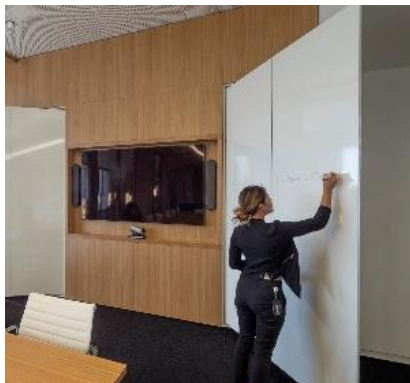


CHAT BOOTH

## INDIVIDUAL WORKPOINT



INDIVIDUAL WORKSTATION



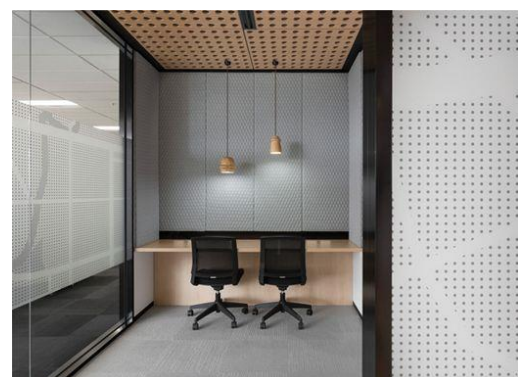
MEDIUM MEETING ROOM



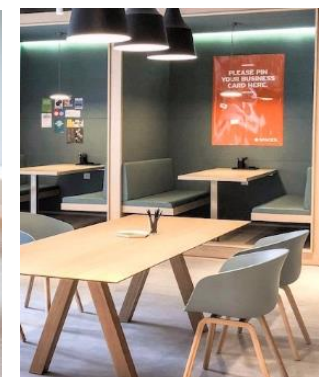
TOUCH DOWN



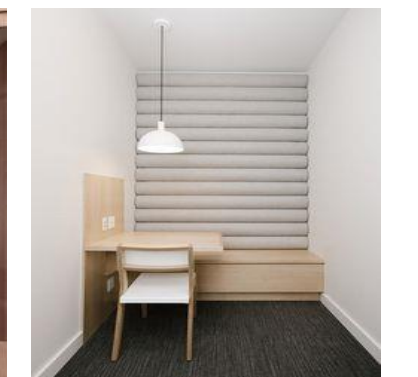
FOCUS BOOTH



SHARED OFFICES

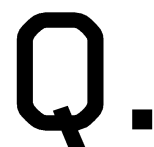


OPEN MEETING TABLE



ENCLOSED FOCUS ROOM





## CLINICAL SUPPORT SPACES

## FINISHES REPOSE

THE FINISHES PALETTE WILL EXTEND UPON THE ASSOCIATED FLOOR SCHEME

- VALLEY EARTH &
- FLAURA & FAUNA

THIS APPROACH WILL ENSURE CLEAR WAYFINDING, WHILST ENABLING VARIETY ACROSS SPACES.

THE AIM IS FOR EACH SPACE TO HAVE A UNIQUE IDENTITY THAT SITS COMFORTABLY WITH THE GREATER LEVEL SCHEME.

WITH THIS, THE PALETTE WILL BE FURTHER DEVELOPED THROUGH

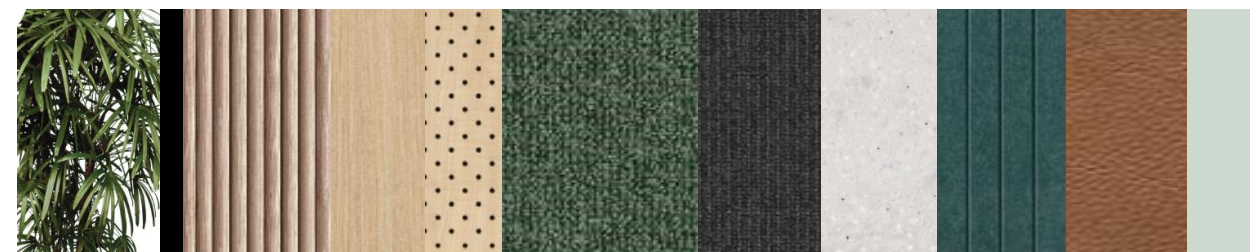
- GREATER VARIETY OF MATERIALITY & TEXTURE
- LIGHTING OPTIONS AND VOLUME
- UNIQUE GRAPHICS AND ART/CULTURE INTEGRATION
- FOCUS ON CONNECTION TO THE EXTERNAL AND INTEGRATION OF THE NATURAL ENVIRONMENT (E.G. ACCESS TO NATURAL LIGHT AND VIEWS, PLANTING)



L7	SHELL IPU	
L6	PAEDS& RENAL	
L5	ICU & COU	
L4	PLANT	ICU /C.S
L3		O.T/IR/ C.S
L2		MED. IM./ EDU/C.S
L1	FOH /EDU / TRANSIT	
L0	PLANT/KITCHEN	C.S



## INDICATIVE FINISHES



## INDICATIVE FINISHES



An abstract watercolor illustration of a landscape. The top section features horizontal bands of light green and teal. Below this is a brown, textured area representing a hillside or field, with black outlines and stippling. A vibrant green band, also with stippling, sits below the brown area. The bottom section is a large, flowing blue shape, possibly representing a body of water or a distant hill, with black outlines and stippling. The word "Thanks!" is written in a large, white, sans-serif font across the center of the image, positioned over the green and brown sections. Two thin white horizontal lines are placed, one above and one below the text.

Thanks!